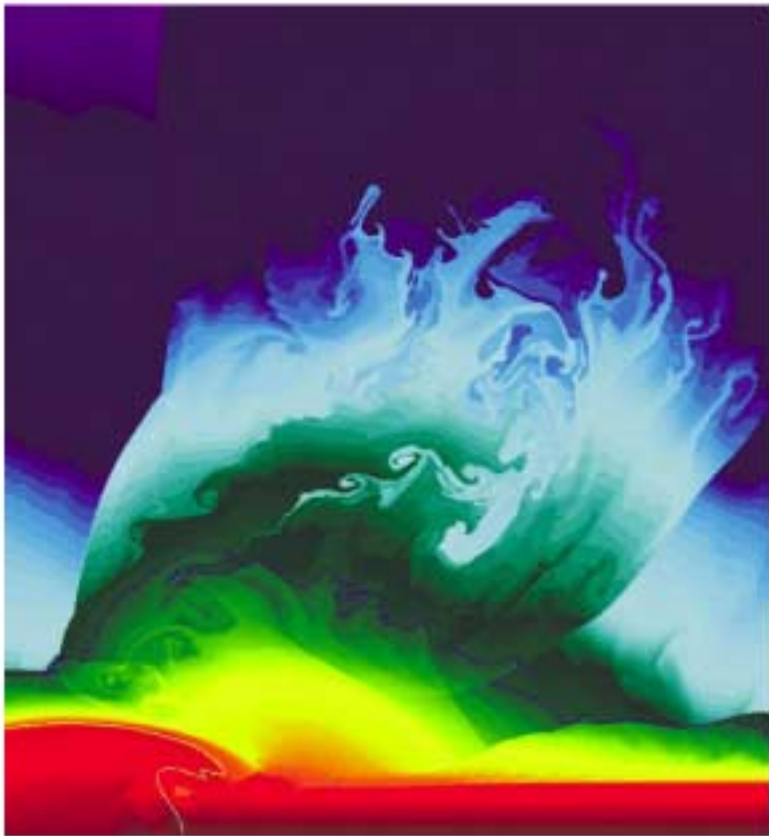




The Grid from an Application Viewpoint

PHYSICS TOMORROW

FEBRUARY 2002



THE POWER OF GRID COMPUTING

Ed Seidel

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(Albert Einstein Institute)

+

Lots of colleagues...

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Co-Chair, GGF Applications Working Group



Current Grid Application Types

- Community Driven
 - Serving the needs
 - Video Conferencing
 - Virtual Collaboration
 - Code sharing to “

- Data Driven
 - Remote access of
 - Weather Inform
 - Particle Physics

- Process/Simulation
 - Demanding simulation
 - Get less attention in the grid world, yet drive the

Present Examples:

- “simple but very difficult”

Future Examples:

- Dynamic
- Interacting combinations of all types



From Telephone Conference Calls to Access Grid International Video Meetings



Internet Linked Pianos

New Cyber Arts
Humans Interacting with
Virtual Realities

Source: Smarr

Access Grid Lead-Argonne
NSF STARTAP Lead-UIC's Elec. Vis. Lab



NSF's EarthScope--USArray: Explosions of Data! Typical!

- High Resolution of Crust & Upper Mantle Structure
- Transportable Array
 - Broadband Array
 - 400 Broadband Seismometers
 - ~70 Km Spacing
 - ~1500 X 1500 Km Grid
 - ~2 Year Deployments at Each Site
 - Rolling Deployment Over More Than 10 Years
- Permanent Reference Network
 - Geodetic Quality GPS Receivers
- All Data to Community in Near Real Time
 - Bandwidth Will Be Driven by Visual Analysis in Real Time
- Realtime Simulations to use live data feed

**Source: Smarr/Frank Vernon
(IGPP SIO, UCSD)**

EarthScope Rollout



**Rollout Over 14 Years Starting
With Existing Broadband Stations**

Source: Smarr





A Wide Range of Scientific Disciplines Will Require a Common Infrastructure

- Common Needs Driven by the Science/Engineering
 - Large Number of Sensors / Instruments
 - Daily Generation of Large Data Sets
 - Data is on Multiple Length and Time Scales
 - Automatic Archiving in Distributed Federated Repositories
 - Large Community of End Users
 - Multi-Megapixel and Immersive Visualization
 - Collaborative Analysis From Multiple Sites
 - *Complex Simulations Needed to Interpret Data*
- Some will need Optical Networks
 - Communications → Dedicated Lambdas
 - Data → Large Peer-to-Peer Lambda Attached Storage

Source: Smarr



Issues for Complex Simulations

- Huge amounts of data needed/generated across different machines
 - How to retrieve, track, manage data across Grid
 - In this case, had to fly Berlin to NCSA, bring data back on disks!
- Many components developed by distributed collaborations
 - How to bring communities together?
 - How to find/load/execute different components?
- Many computational resources available
 - How to find best ones to start?
 - How to distribute work effectively?
- Needs of computations *change* with time!
 - How to adapt to changes?
 - How to monitor system?
- How to interact with Experiments? Coming!



3 Components for Grid Computing

These are widely developed
but not yet well deployed!
You can help...

1. Resources: e.g., GGF
 - Worldwide "Virtual Grid"
2. Infrastructure: Globus ~~Meta~~computing Toolkit
3. Grid Aware Applications
 - Grid Enabled Modular Toolkits for Parallel Computation: Provide to Scientist/Engineer...
 - GridLab to develop Grid Application Toolkit (GAT)
 - Plug your Science/Eng. Applications in!
 - Must Provide, Find, *Grid Services*
 - Ease of Use: automatically find resources, given need!
 - Distributed simulations: use as many machines as needed!
 - Remote Viz and Steering, tracking: watch what happens



Future view: much of it here already...

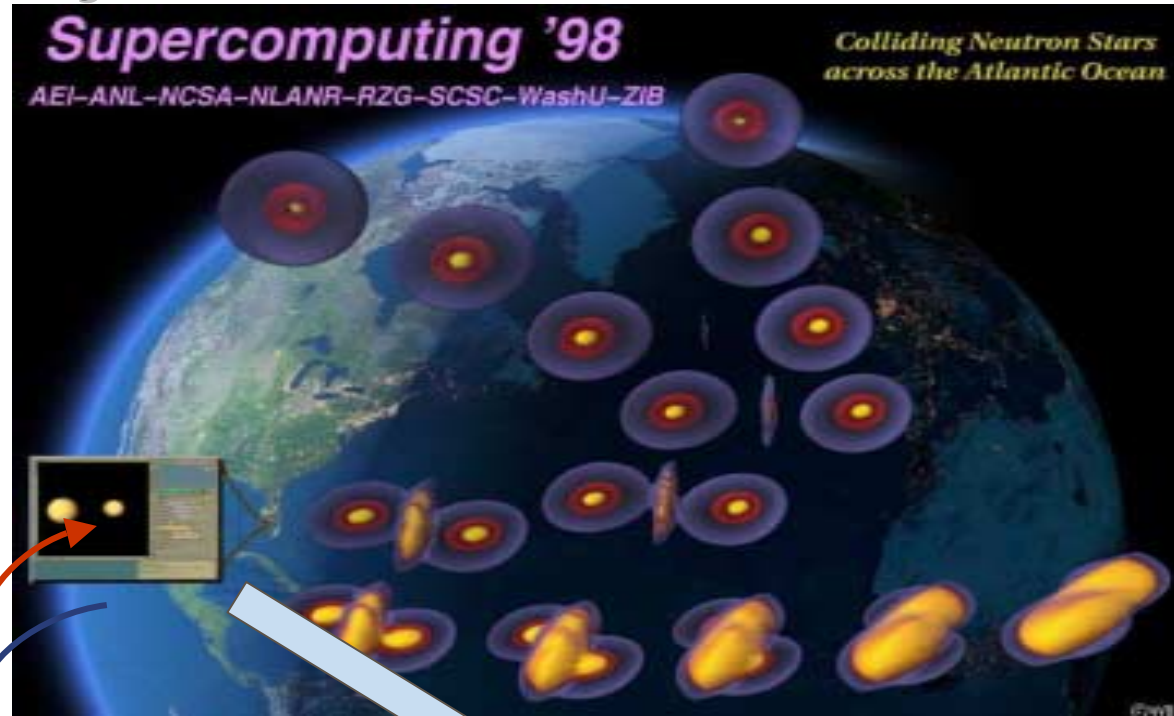
- Scale of computations much larger: Need Grids to keep up...
 - Much larger processes, task farm many more processes (e.g. Monte Carlo)
 - Also: how to simply make better use of current resources
- Complexity approaching that of Nature
 - Simulations of the Universe and its constituents
- Teams of computational scientists working together: the future of science and engineering needs
 - efficient, high level problem description
 - collaborative computational science: look at Grand Challenges
 - all different languages
- Ubiquitous Grid Computing
 - Resources, applications, etc replaced by abstract notion: *Grid Services*
 - Very dynamic simulations, even deciding their own future
 - Apps may find the services themselves: distributed, spawned, etc...
 - Must be tolerant of dynamic infrastructure
 - Monitored, viz'ed, controlled from anywhere, with colleagues elsewhere



Grid (Simulation) Applications so far...

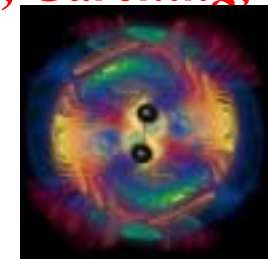
Need to go far beyond this

- SC93 - SC2001
- Typical scenario
 - Find remote resource
 - Where? Portal!
 - Launch job
 - Visualize results
 - Steer job

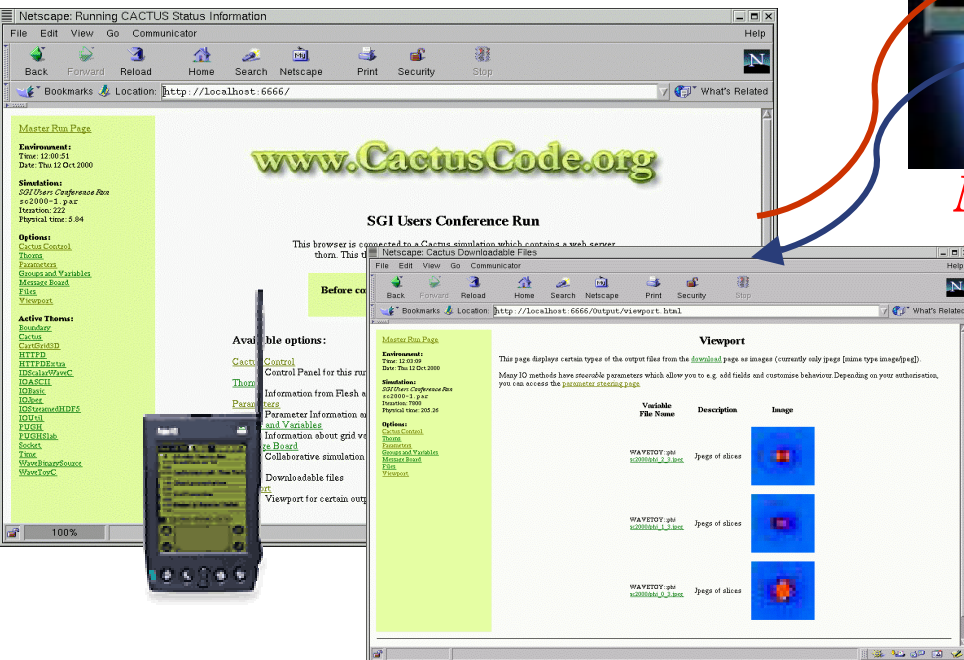


*Metacomputing the Einstein Equations:
Connecting T3E's in Berlin, Garching, San Diego*

Remote Viz,
Streaming HDF5
Gridftp
Autodownsample



Any Viz Client:
LCA Vision, OpenDX

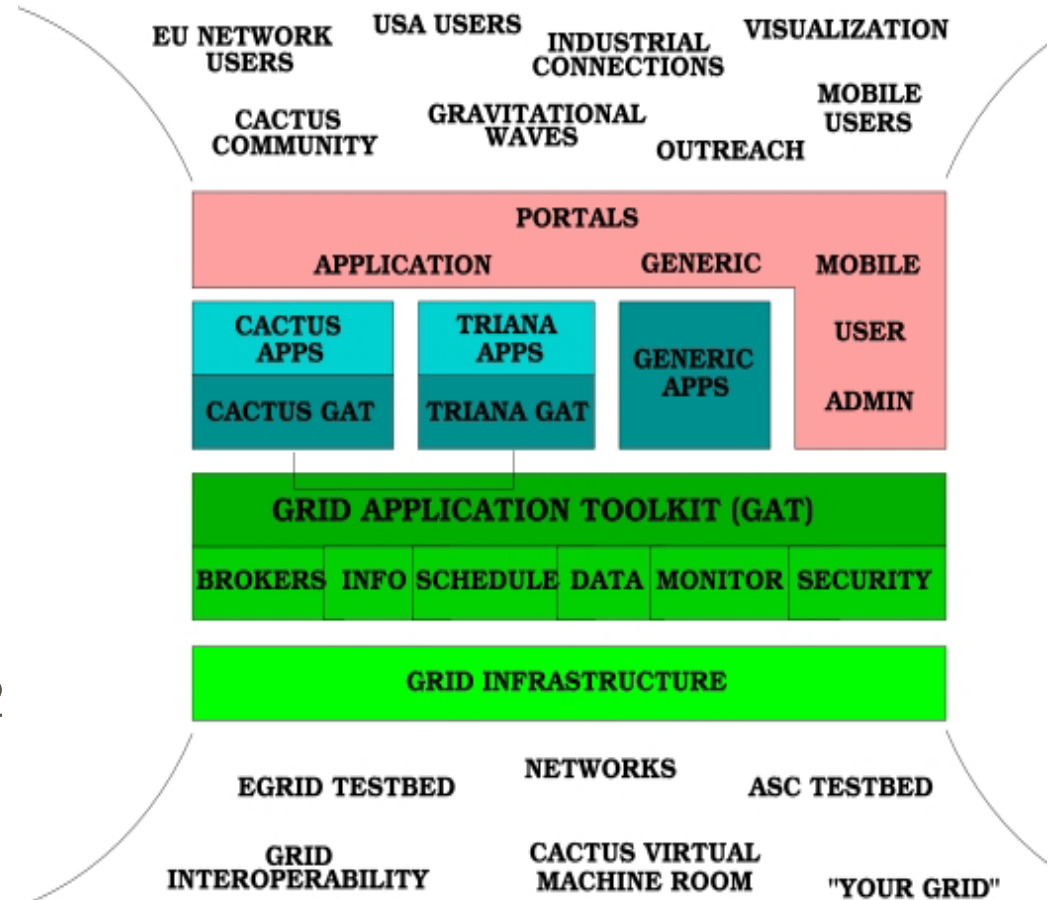




GridLab: Enabling *Dynamic* Grid Applications

Going far beyond the static model

- EU Project ~€5M led by Jarek Nabrzyski
- AEI, ZIB, PSNC, Lecce, Athens, Cardiff, Amsterdam, SZTAKI, Brno, ISI, Argonne, Wisconsin, Sun, Compaq
- Testbeds connected across EU, US, Asia
- Grid Application Toolkit for application developers and infrastructure (APIs/Tools)
- Develop new grid scenarios for 2 main apps:
 - Numerical relativity
 - Grav wave data analysis



www.GridLab.org



GridLab: New Paradigms for Dynamic Grids

- Code/User/Infrastructure should be aware of environment
 - What *Grid Services* are available??
 - Discover resources available NOW, and their current state?
 - What is my allocation?
 - What is the bandwidth/latency between sites?
- Code/User/Infrastructure should be able to make decisions
 - A slow part of my simulation can run asynchronously...spawn it off!
 - New, more powerful resources just became available...migrate there!
 - Machine went down...reconfigure and recover!
 - Need more memory (or less!)...get it by adding (dropping) machines!
- Code/User/Infrastructure should be able to publish to central server for tracking, monitoring, steering...
 - Unexpected event...notify users!
 - Collaborators from around the world all connect, examine simulation.
- Rethink Algorithms: Task farming, Vectors, Pipelines, etc all apply on Grids... The Grid IS your Computer!



New Grid Applications: some examples

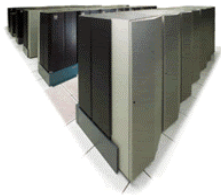
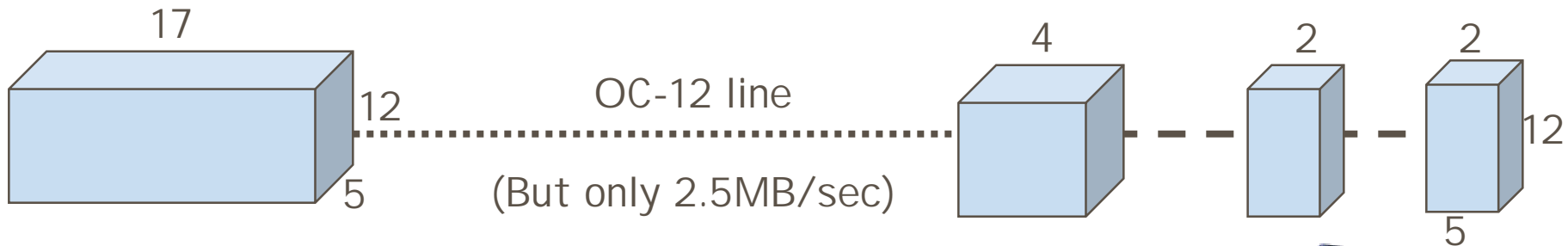
Must get application community to rethink algorithms...

- Intelligent Parameter Surveys, Monte Carlos
 - May control other processes!
- Dynamic Staging: move to faster/cheaper/bigger machine ("Grid Worm")
 - Need more memory? Less?
- Multiple Universe: create clone to investigate steered parameter ("Grid Virus")
- Automatic Component Loading
 - Needs of process change, discover/load/execute new calculation component
- Automatic Convergence Testing
 - from initial data or initiated during simulation
- Look Ahead
 - spawn off and run coarser resolution to predict likely future
- Spawn Independent/Asynchronous Tasks
 - send to cheaper machine, main simulation carries on
- Routine Profiling
 - best machine/queue, choose resolution parameters based on queue
- Dynamic Load Balancing: inhomogeneous loads, multiple grids



Examples of what can be done now

- Three Current Examples, work Now: Building blocks for the future
 - Dynamic, Adaptive Distributed Computing
 - Increase scaling from 15 - 70%
 - Migration: Cactus Worm
 - Spawning



SDSC IBM SP
1024 procs
 $5 \times 12 \times 17 = 1020$

NCSA Origin Array
 $256 + 128 + 128$
 $5 \times 12 \times (4 + 2 + 2) = 480$



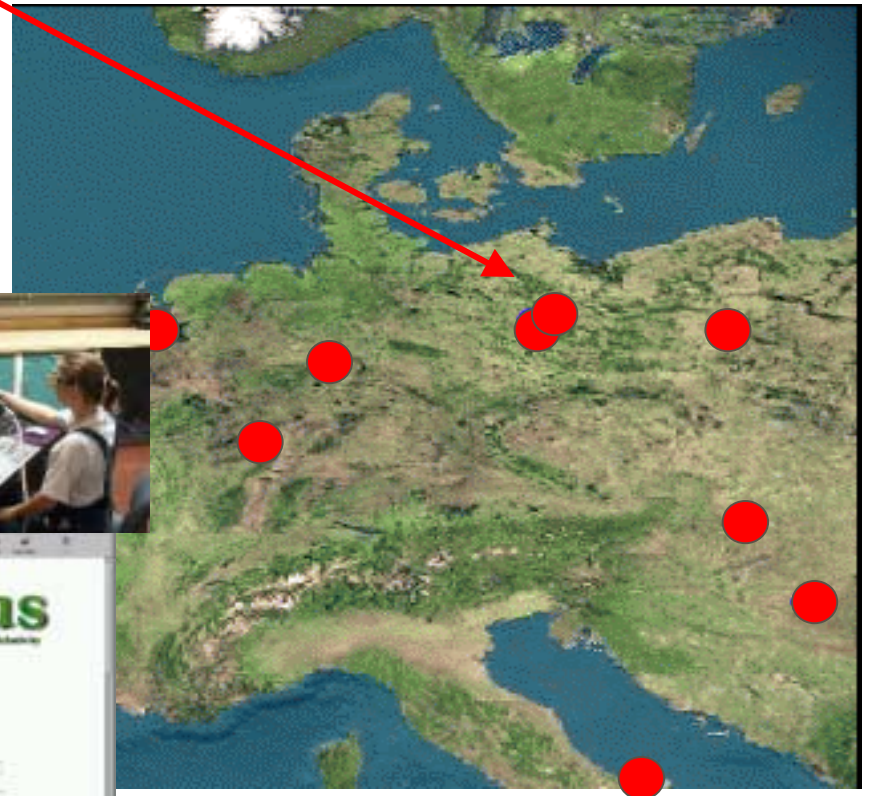
Dynamic Adaptation: Number of ghostzones, compression, ...

Won
"Gordon Bell Prize" 2001



Dynamic Grid Computing

- Migration: “Cactus Worm” demonstrated last year
 - Launch Job
 - Queries a Grid Information Server, finds available resources
 - Migrates itself to next site
 - Registers new location to
 - User tracks/steers
- Spawning: New!
 - User invokes “Spawner”
 - Analysis tasks outsourced
 - Globus enabled resource Discovery, login, data transfer
 - It works!



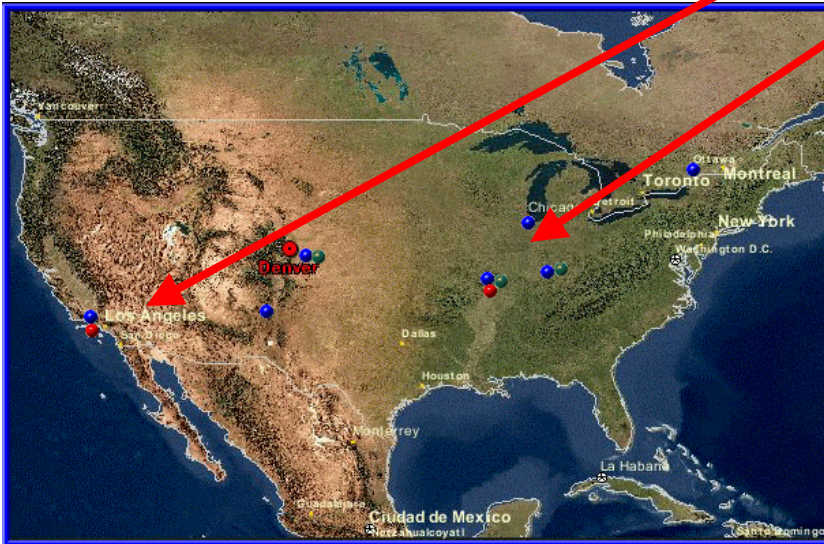


Spawning across ARG Testbed

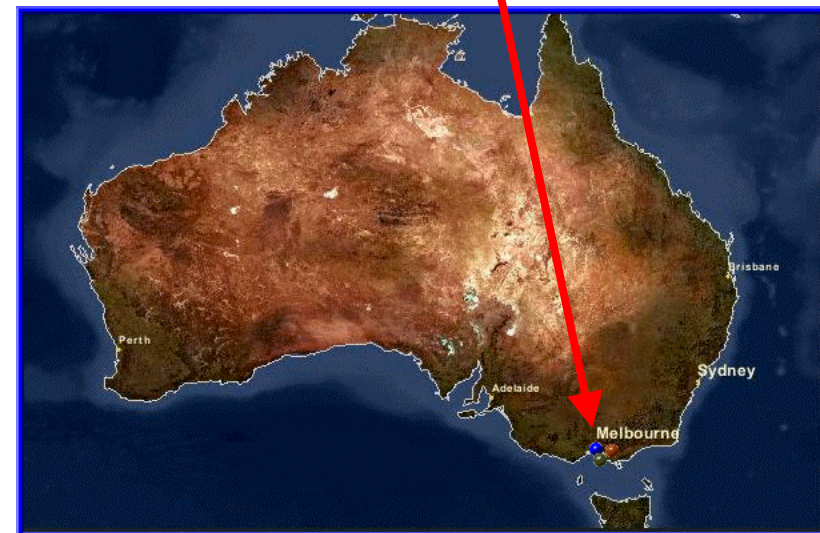
Main BH Simulation starts here



All analysis tasks spawned automatically to free resources worldwide

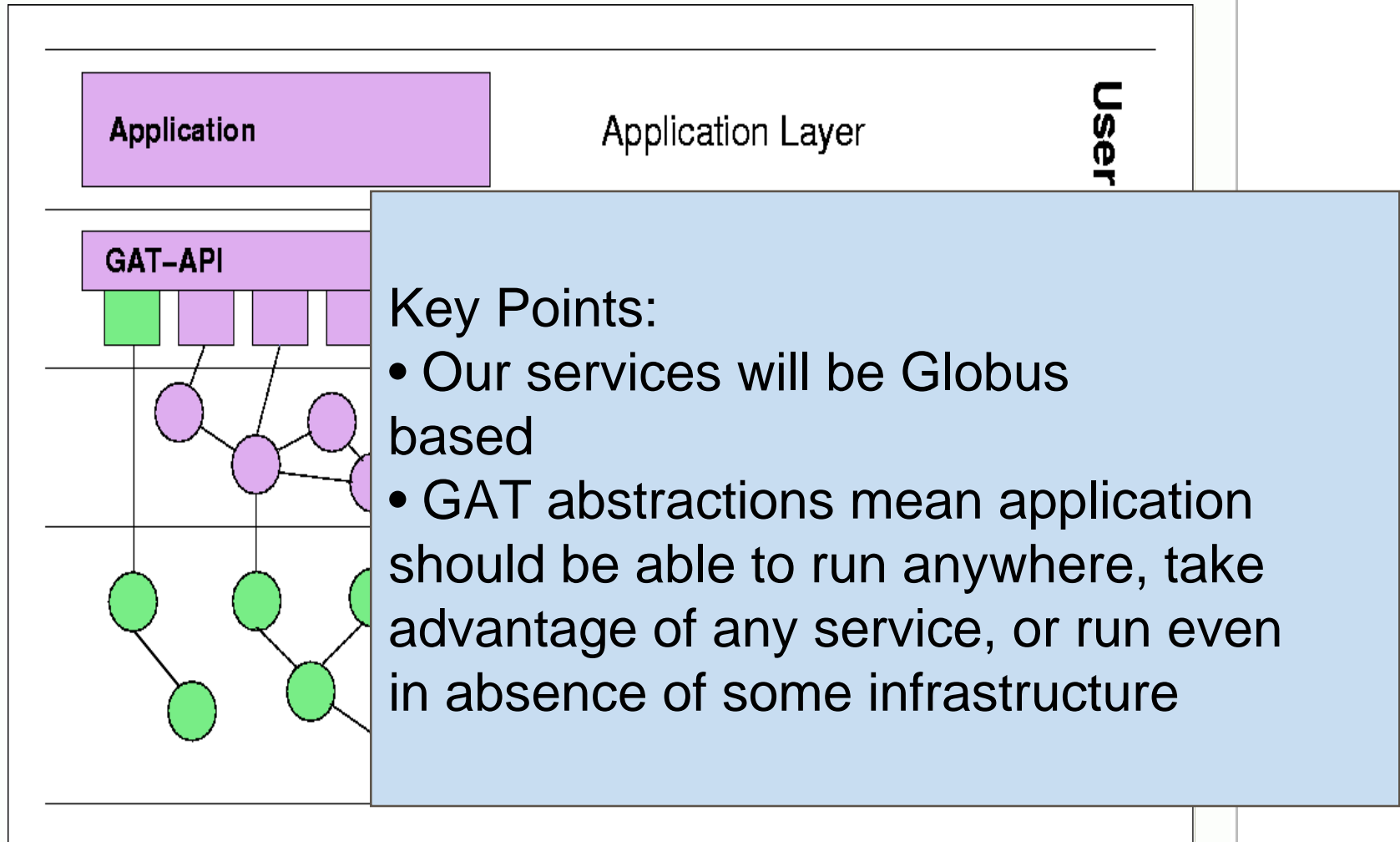


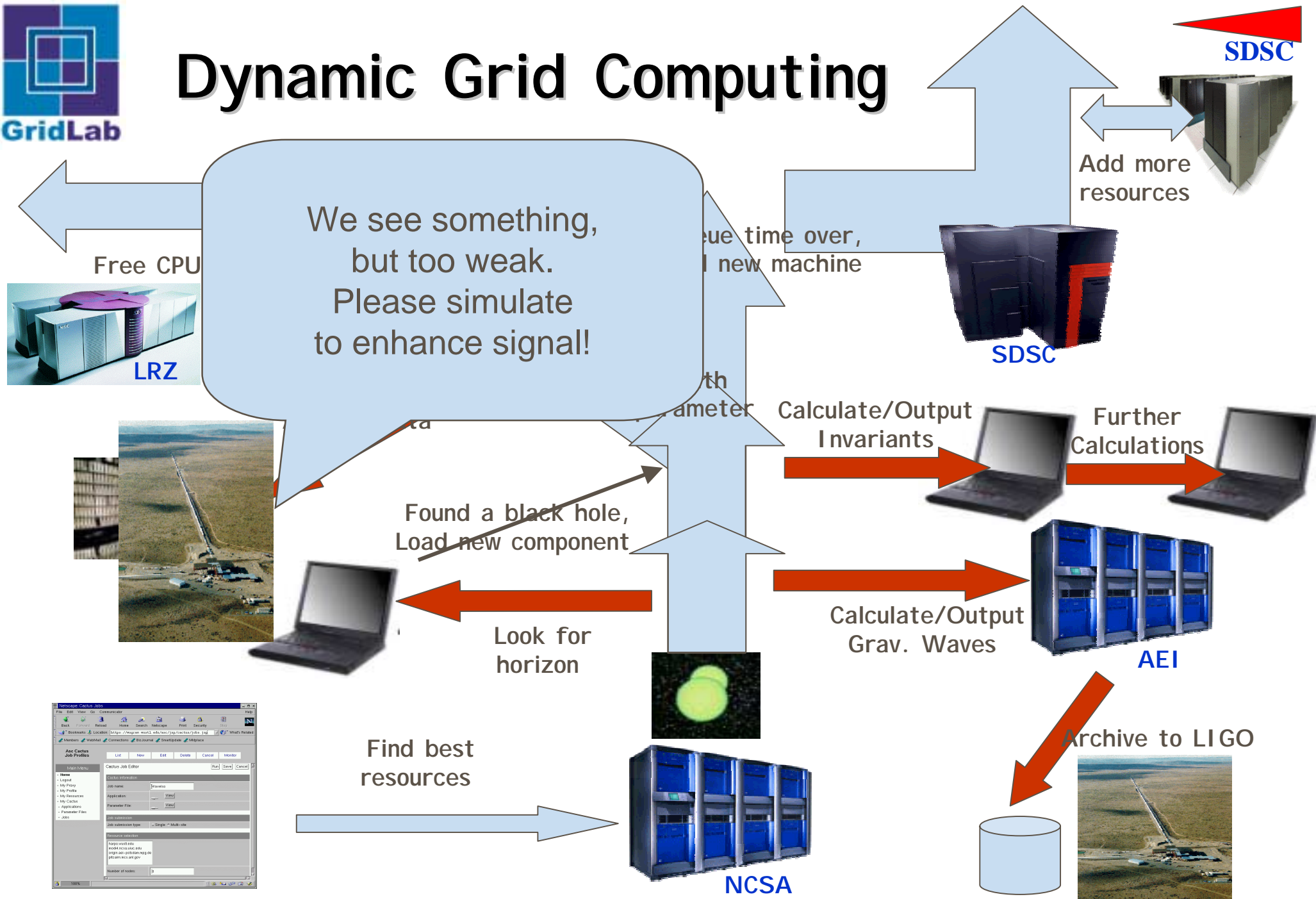
User only has to invoke "Spawner" thorn...





GAT Architecture







Summary

- **Science/Engineering Drive/Demand Grid Development**
 - Problems very large, need new capabilities
- **Grids will fundamentally change simulation research**
 - *Enable problem scales far beyond present capabilities*
 - *Enable larger communities to work together (they'll need to)*
 - *Change the way researchers/engineers think about their work*
- **Dynamic Nature of Grid makes problem much more interesting**
 - *Harder*
 - *Matches dynamic nature of problems being studied*
- **Need to get applications communities to rethink their problems**
 - *The Grid is the computer...*
- **Join the Applications Working Group of GGF**
- **Join our project: <http://www.gridlab.org>**