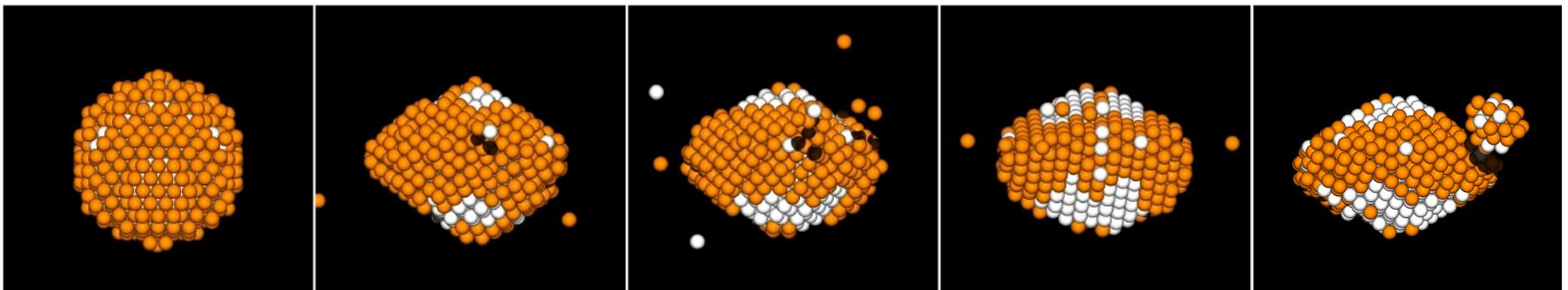


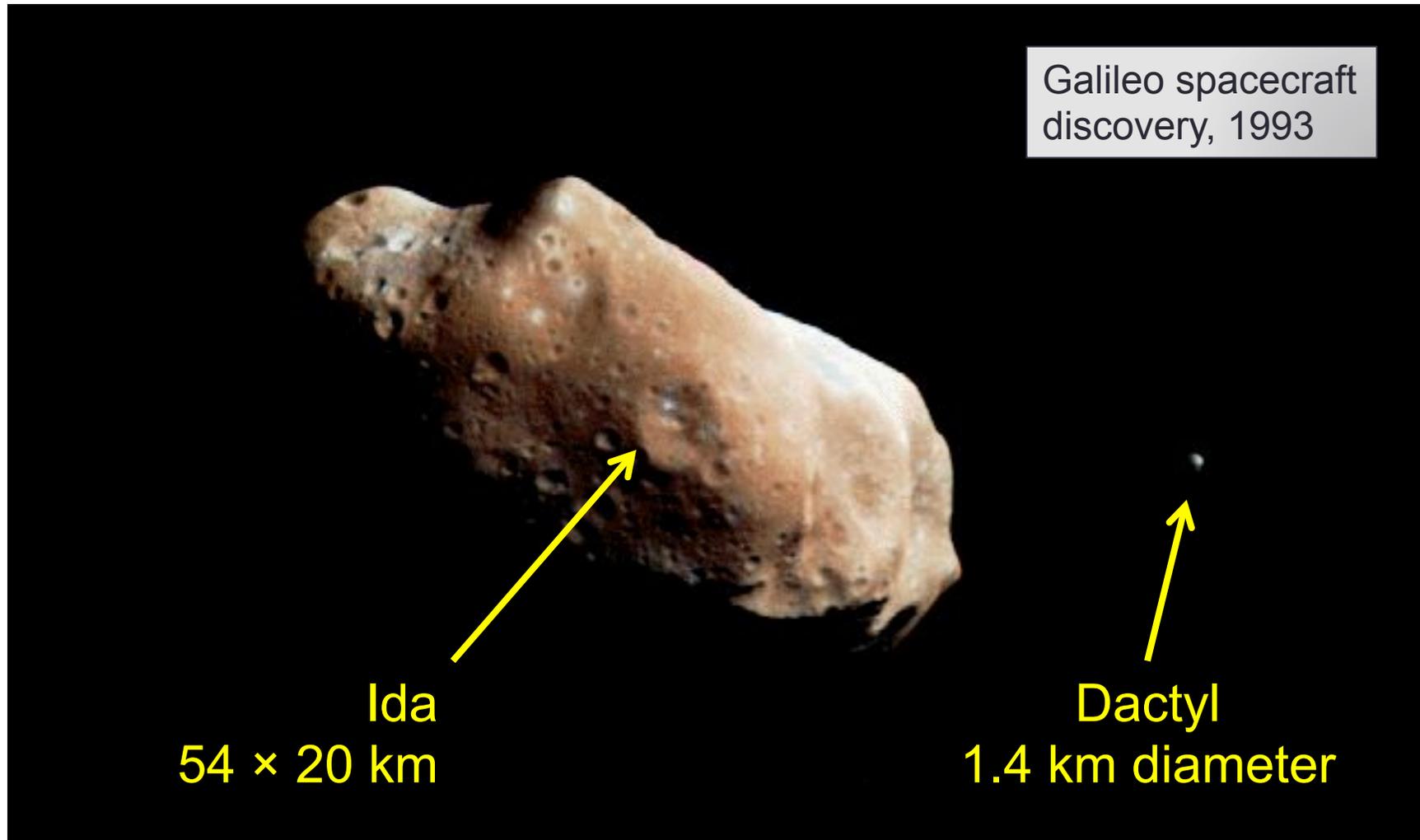
NUMERICAL SIMULATIONS OF SMALL SOLAR SYSTEM BINARY FORMATION

Derek C. Richardson (U Maryland)

Patrick Michel (OCA) • Kevin J. Walsh (SwRI)

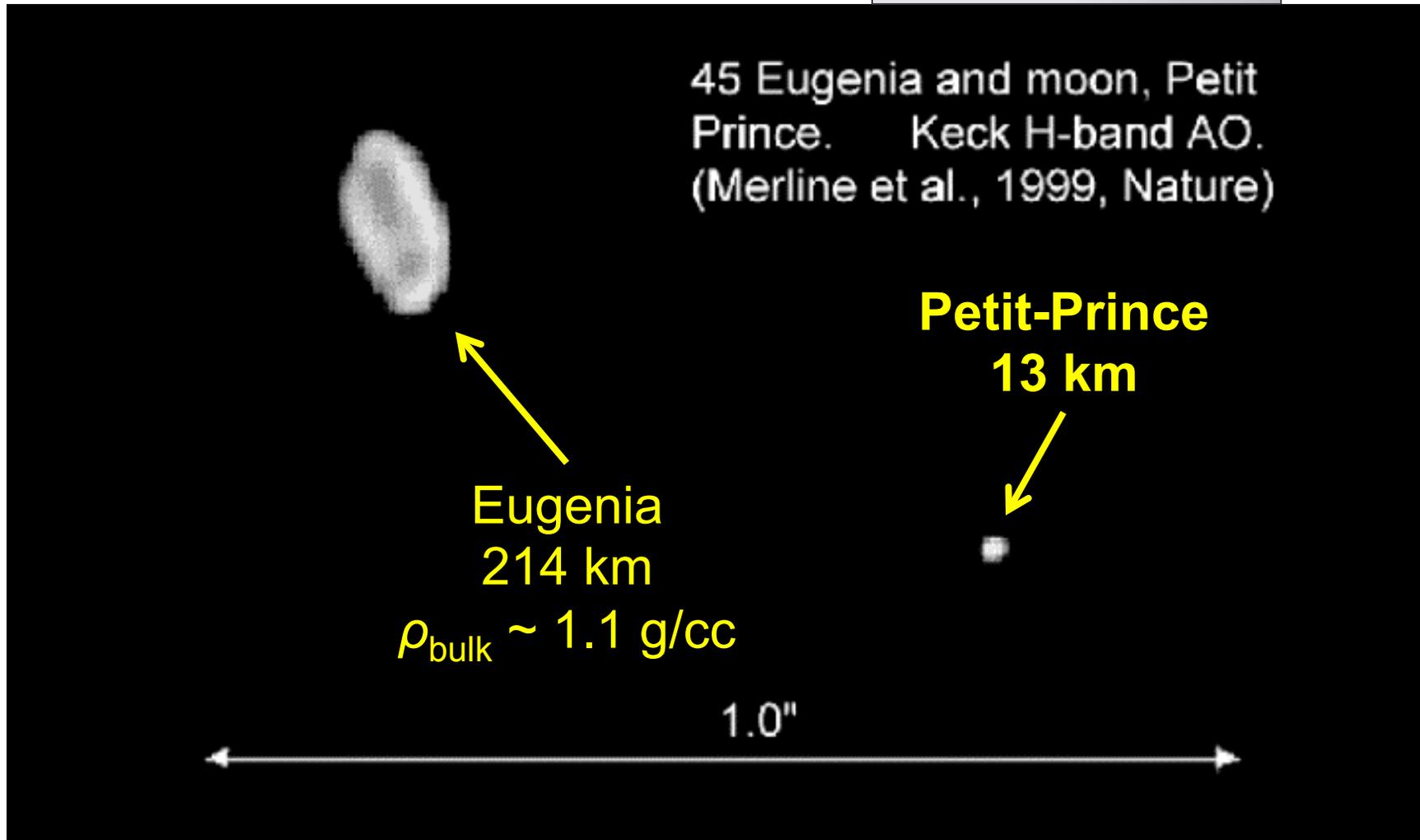


First Asteroid Binary: Ida-Dactyl



Eugenia-Petit Prince

Second moon found!
(Marchis et al. 2007)



SSSB System Demographics

Confirmed or probable detections as at June 14, 2012:

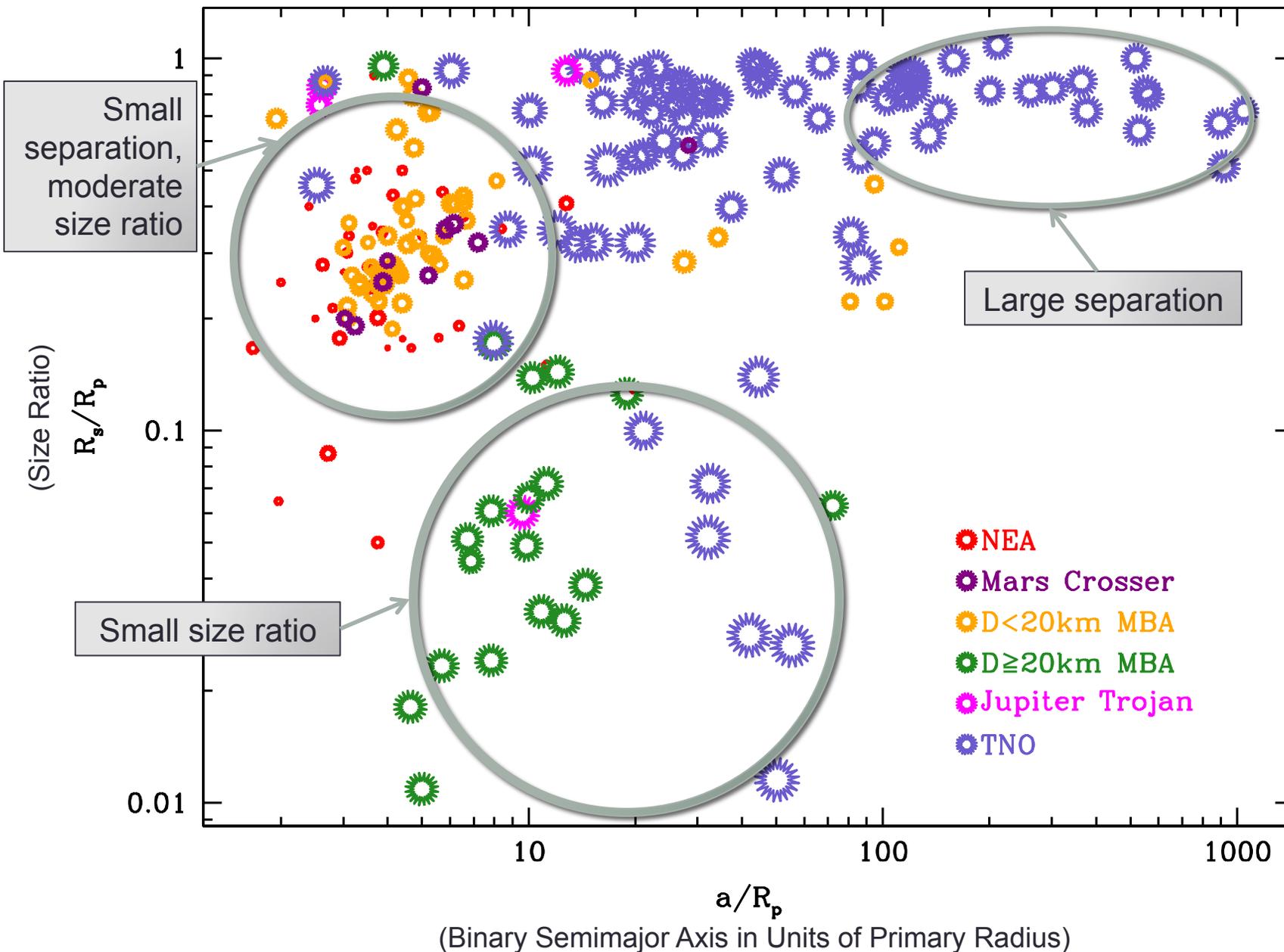
- 39 near-Earth asteroids (2 with two satellites each);
- 14 Mars-crossing asteroids;
- 76 main-belt asteroids (5 with two satellites each);
- 4 Jupiter Trojan asteroids; and
- 76 trans-Neptunian objects* (2 with two satellites, 1 with four satellites).

*Includes Pluto, Haumea, & Eris (dwarf planets).

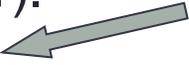
Data from Johnston's Archive:

<http://www.johnstonsarchive.net/astro/asteroidmoons.html>

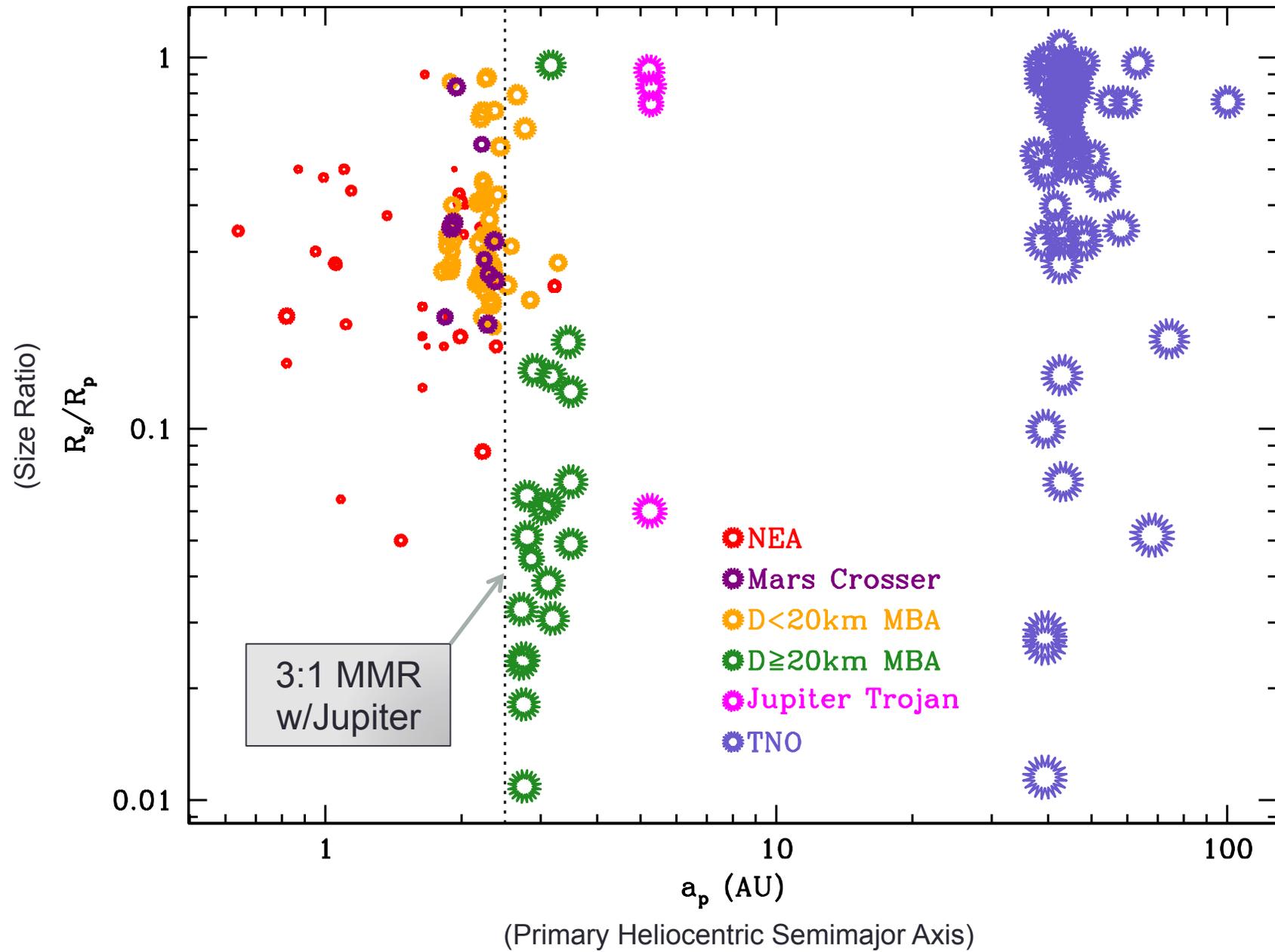
SSSB Companions: Separation vs. Size Ratio



Properties of Binaries (out of date)

- 37 binary NEAs.  *Primaries tend to be small, spherical, fast-rotating...*
 - Mean size ratios $\sim 4.2:1$ (median 3.5).
 - Mean separations $\sim 4.5 R_{\text{primary}}$ (median 4).
 - $\sim 15\%$ of NEAs are binaries.
- 53 binary MBAs (incl. 2 Trojans).
 - Mean size ratio $\sim 9.8:1$ (4.4).
 - Mean separation $\sim 24 R_{\text{primary}}$ (11).  *Definitely more among small MBAs...*
 - $\sim 2\text{--}3\%$ of MBAs are binaries.
- 49 binary TNOs (incl. Pluto/Charon).
 - Size ratios $\sim 2:1\text{--}1:1$.
 - Separations $\sim 10\text{--}1000 R_{\text{primary}}$.

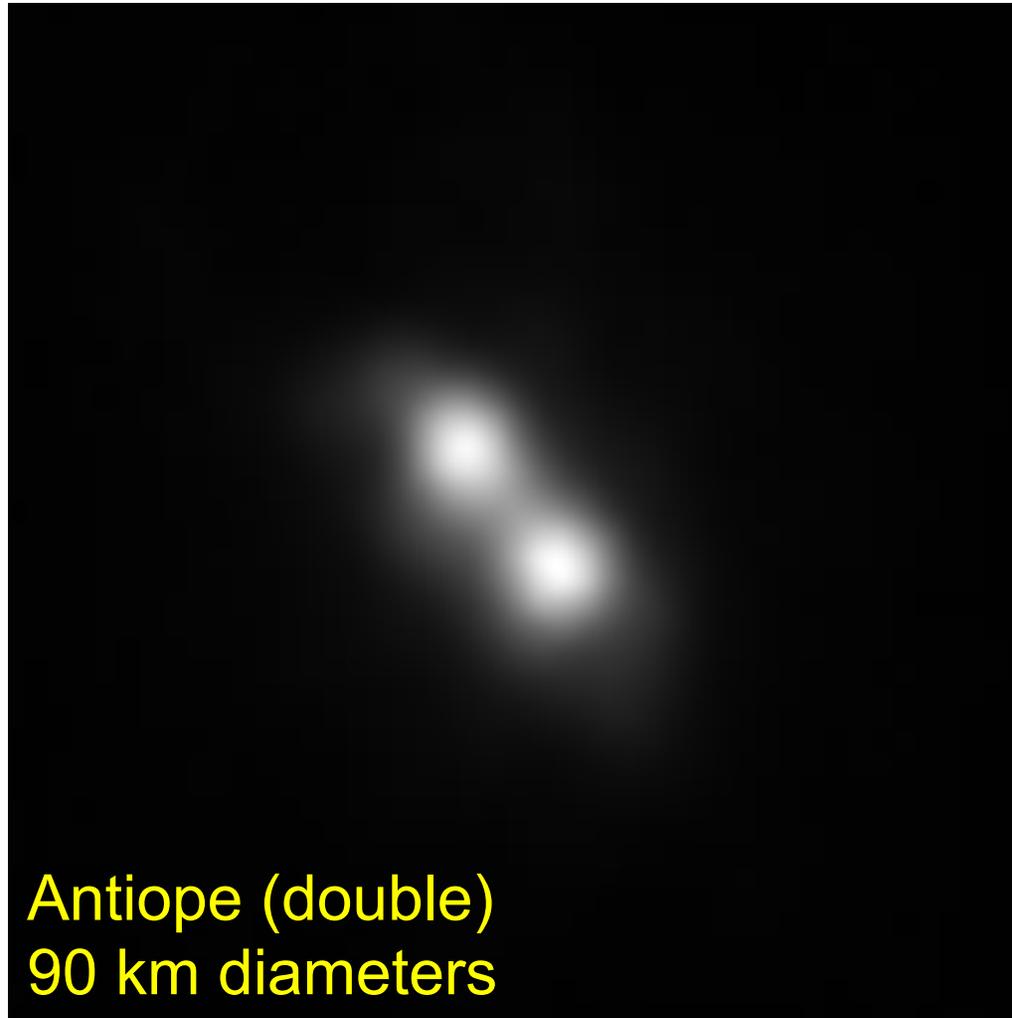
Heliocentric Distance vs. Size Ratio



Small Solar System Bodies with Satellites

- Over 200 binary or multiple asteroids (and other small solar system bodies) discovered.
- Detection techniques include:
 - Direct imaging (33 ground, 64 space, mostly MBAs & TNOs).
 - Photometric lightcurves (86, mostly MBAs).
 - Radar (25, all NEAs, from Arecibo and Goldstone).

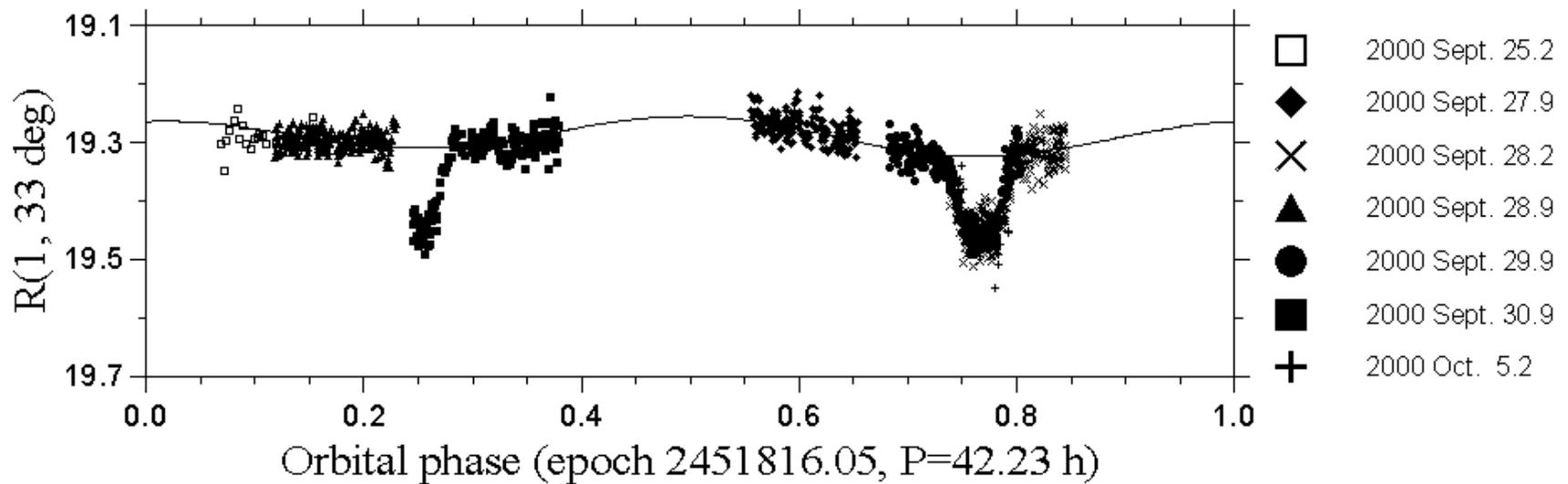
Detection by Direct Imaging



Antiope (double)
90 km diameters

Detection by Lightcurves

2000 DP107
0.8 & 0.3 km diameters



Detection by Radar



Origins of Binaries

1. Direct capture during “close” approach.
 - Variants invoked to explain “primordial” Kuiper Belt binaries.
2. Capture of ejecta following impact.
 - Orbital reaccumulation of debris.
 - Most important in Main Belt.
3. Rotational disruption.
 - Includes tidal disruption and (mostly) YORP effect.
 - Applies to near-Earth and small, inner Main Belt asteroids.

Binary Trans-Neptunian Objects

- May be primordial.
 - Size ratios near unity and large separations energetically prohibited by collisions in present-day Kuiper Belt.
 - No large, dense bodies for tidal disruption to be efficient; YORP far too weak.
- Several models:
 - Weidenschilling (2002): two bodies collide and merge near third body → capture.
 - Goldreich et al. (2002): dynamical friction on two larger bodies → mutual capture.
 - Funato et al. (2004): binary exchange reactions.
 - Nesvorný et al. (2010): direct collapse from spinning cloud.

Binary Main Belt Asteroids

- Capture of collisional ejecta most likely (outer belt).
 - High collision frequency.
 - No bodies capable of tidal disruption.
 - Encounter speeds too fast for capture.
- Collisions that make asteroid families also make satellites.
 - Gravitational reaccumulation explains family size and velocity distributions.
- YORP effect plays a role in (at least) the inner Main Belt.

Numerical Methods

- Impacts: carry out fragmentation phase using hydrocode, then reaccumulation phase using N -body code.
 - Hydrocode: solve equations of fluid mechanics with a crack propagation model and suitable equation of state—short timescale. E.g., Lagrangian SPH or Eulerian grid codes with AMR.
 - N -body code: solve gravity equations of motion with low-speed collision constraint—long timescale. E.g., PKDGRAV (parallel hierarchical tree code with explicit treatment of particle collisions).
- Rotational disruption: model encounter or thermal spin-up using N -body code.
 - Construct “rubble pile” of self-gravitating particles in contact.
 - Outcome determined by angle of friction and any cohesion among components. E.g., monodisperse spheres → friction angle $\sim 40^\circ$.

Example Code Details

SPH Code

- Lagrangian method.
- Tillotson equation of state for basalt.
- von Mises yielding relation → plasticity.
- Nucleation of incipient flaws → brittle failure.

N-body Code

- Parallel hierarchical tree code (PKDGRAV).
- Second-order leapfrog integrator.
- Collision detection by fast neighbor search.
- Perfect sticking.

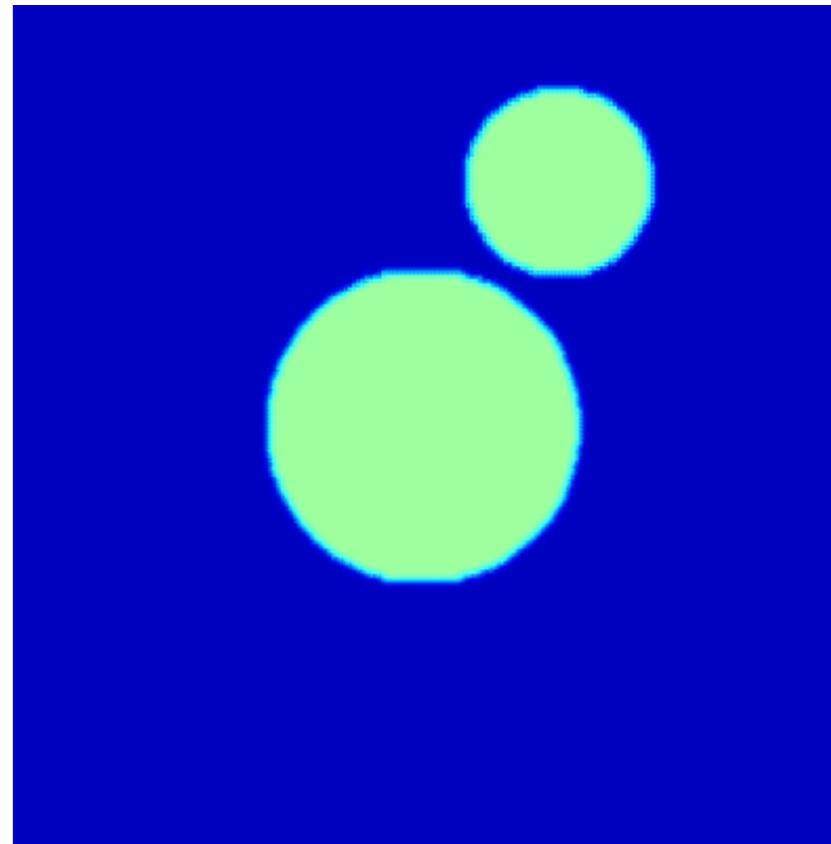
Impacts Make Families and Satellites

- Asteroids reaccumulate debris after big impacts.
- Explains velocity and size distributions of asteroid families, and satellites.
- Implies rubble structures.



Michel et al. 2001, 2003

SPH Fragmentation Phase



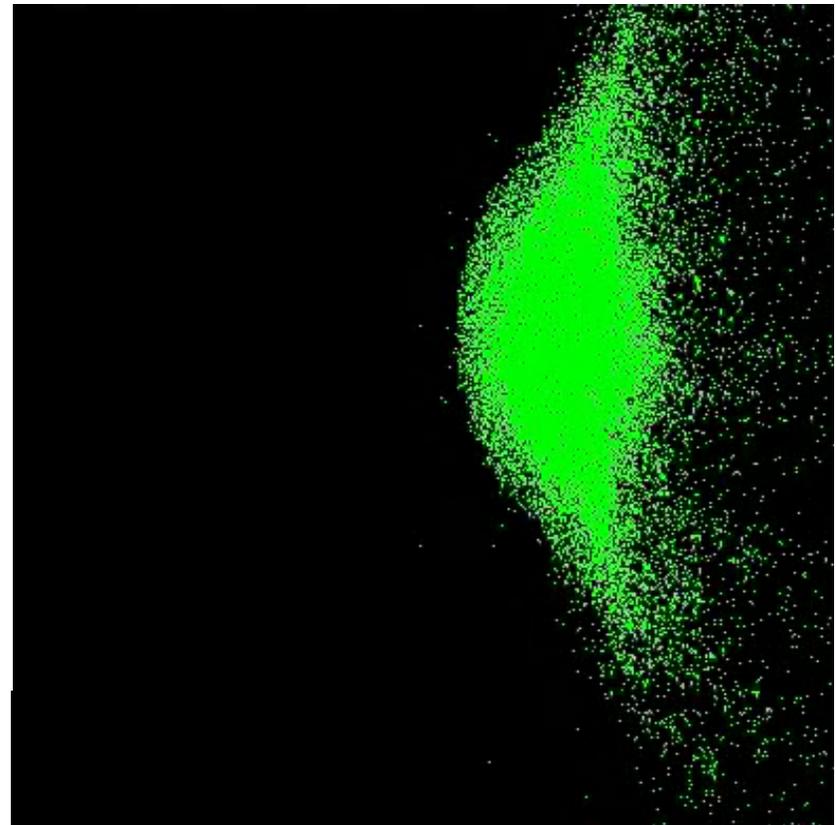
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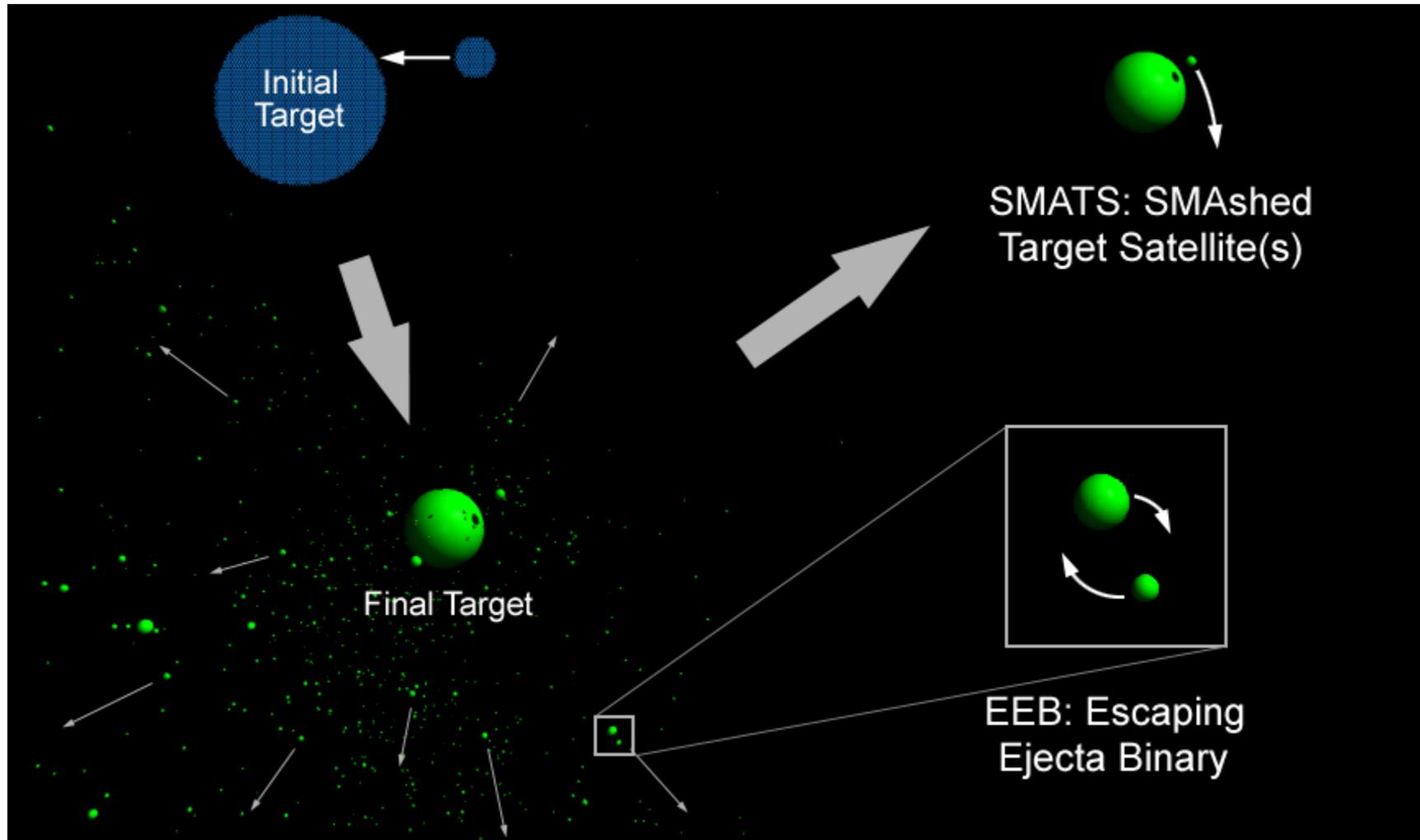


Michel et al. 2001, 2003

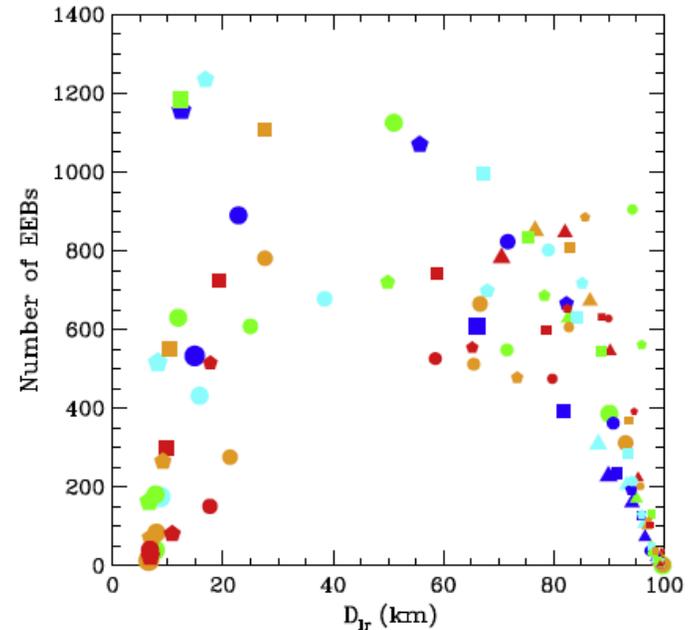
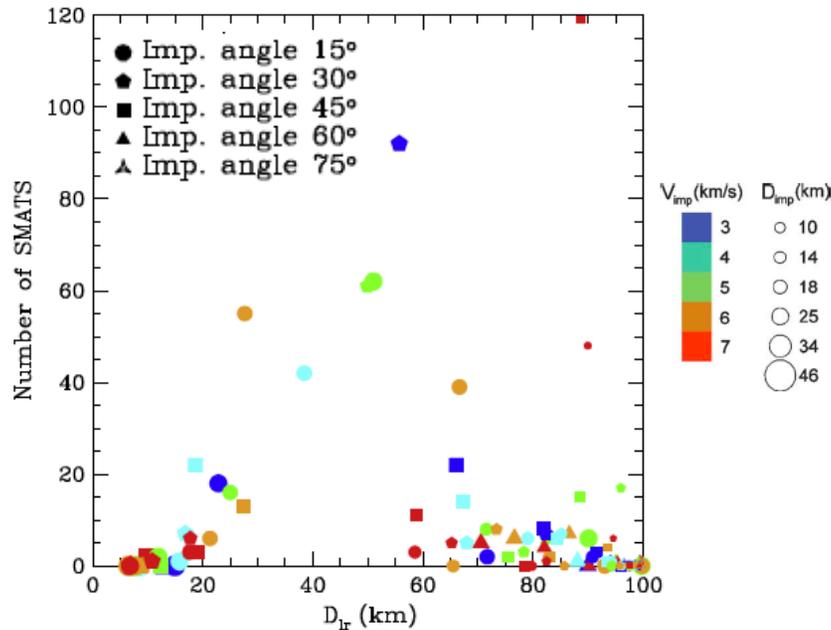
PKDGRAV Reaccumulation Phase



Ejecta Capture (Durda et al. 2004)



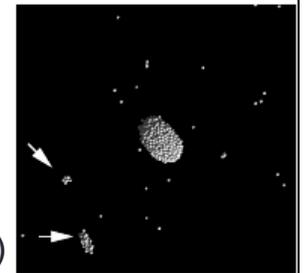
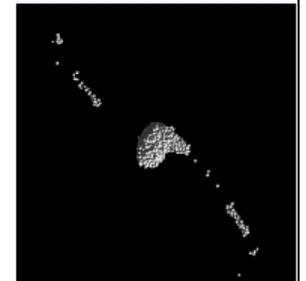
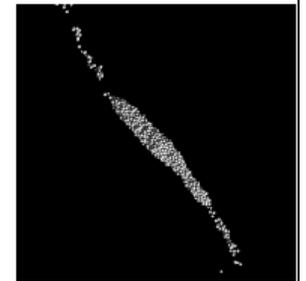
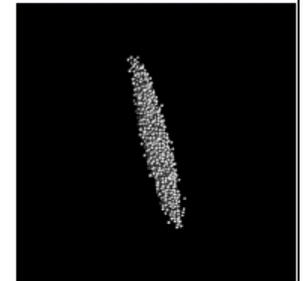
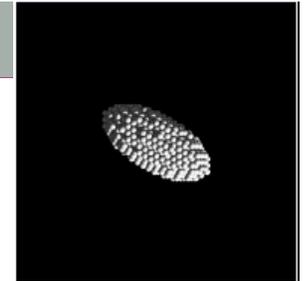
Lots of Impact-generated Binaries...



- Good match to size ratio but no shape/spin info (reaccreting particles become larger spheres).
- Benavidez et al. (2012): rubble pile targets give similar results, but fewer overall binaries compared to monolithic.

Binary NEAs

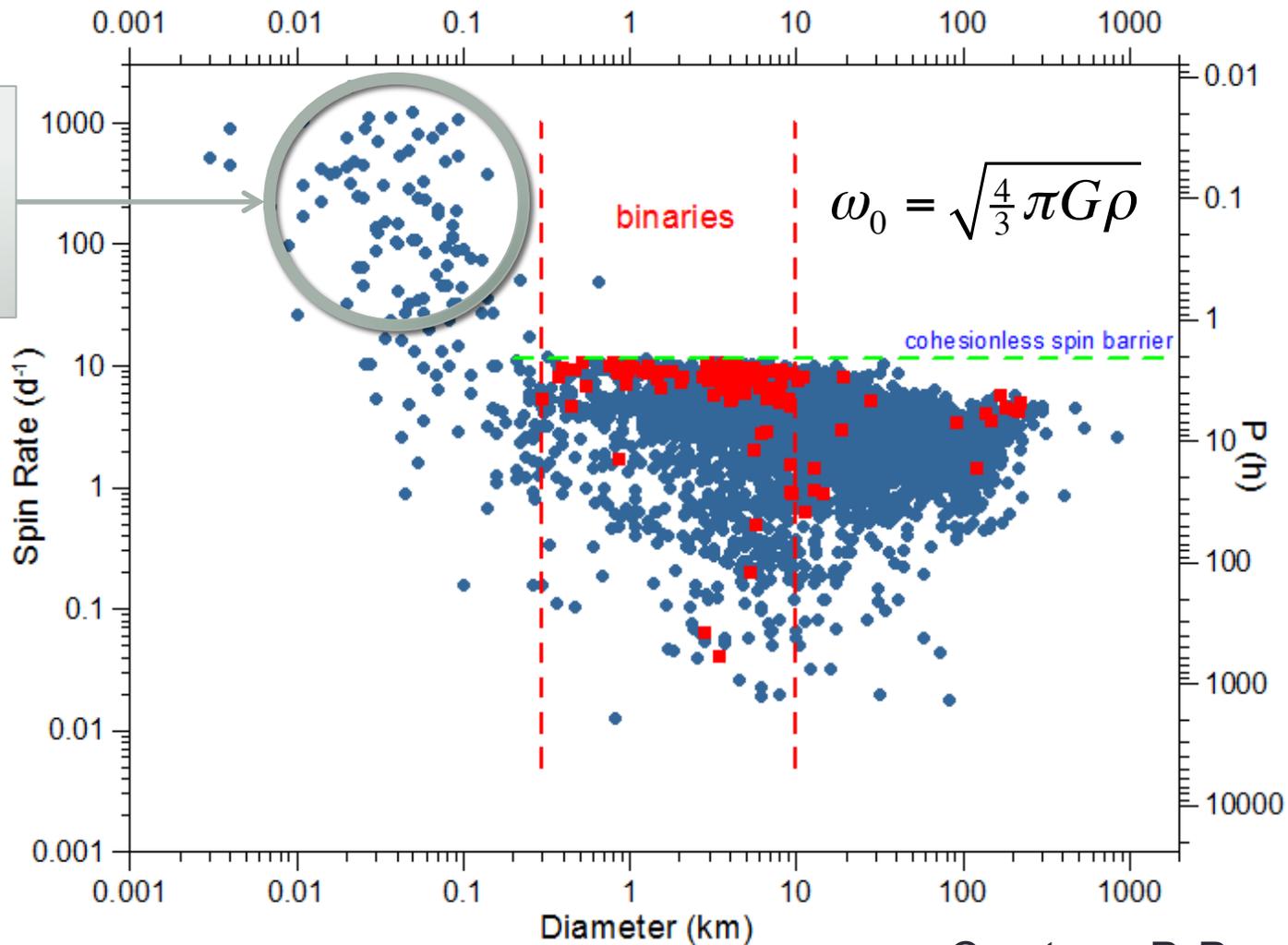
- Binary NEAs are common ($\sim 15\%$), and have properties suggestive of rotational disruption.
 - Rapidly rotating primaries (2–4 h periods).
 - Small (20–50% R_p) secondaries.
 - Close secondaries ($a = 2\text{--}5 R_p$).
 - Primary lightcurves have low amplitude < 0.3 mags.
 - Satellites have low eccentricity.
- Tidal disruption and YORP spin-up are favored for making such binaries.
 - Need *fragile* progenitor: low strength/cohesion.



Richardson et al. (1998)

Evidence for Fragile Asteroids

Need cohesion:
rocks or
powder?



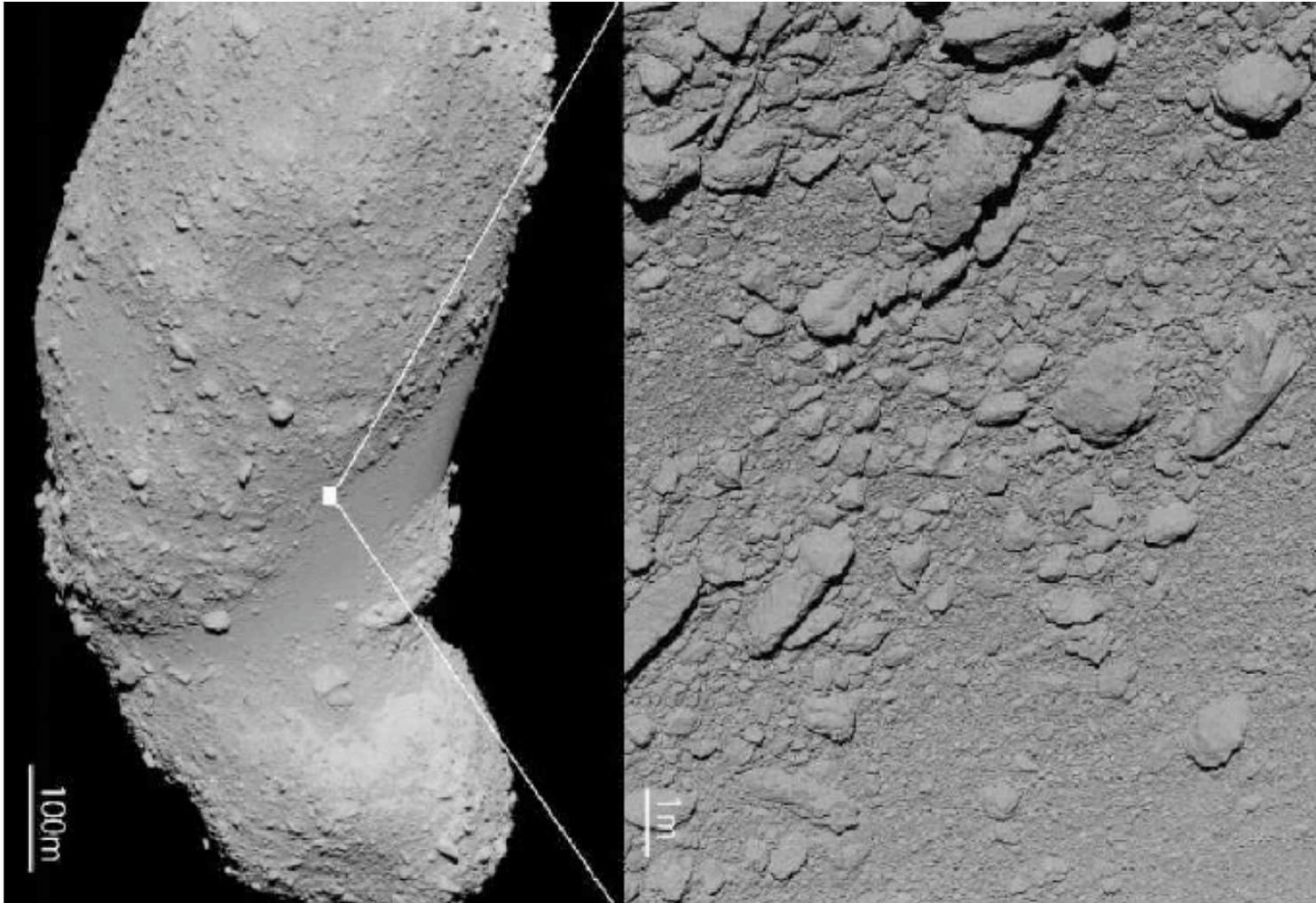
Courtesy: P. Pravec

Evidence for Fragile Asteroids



Itokawa
540 × 250 m

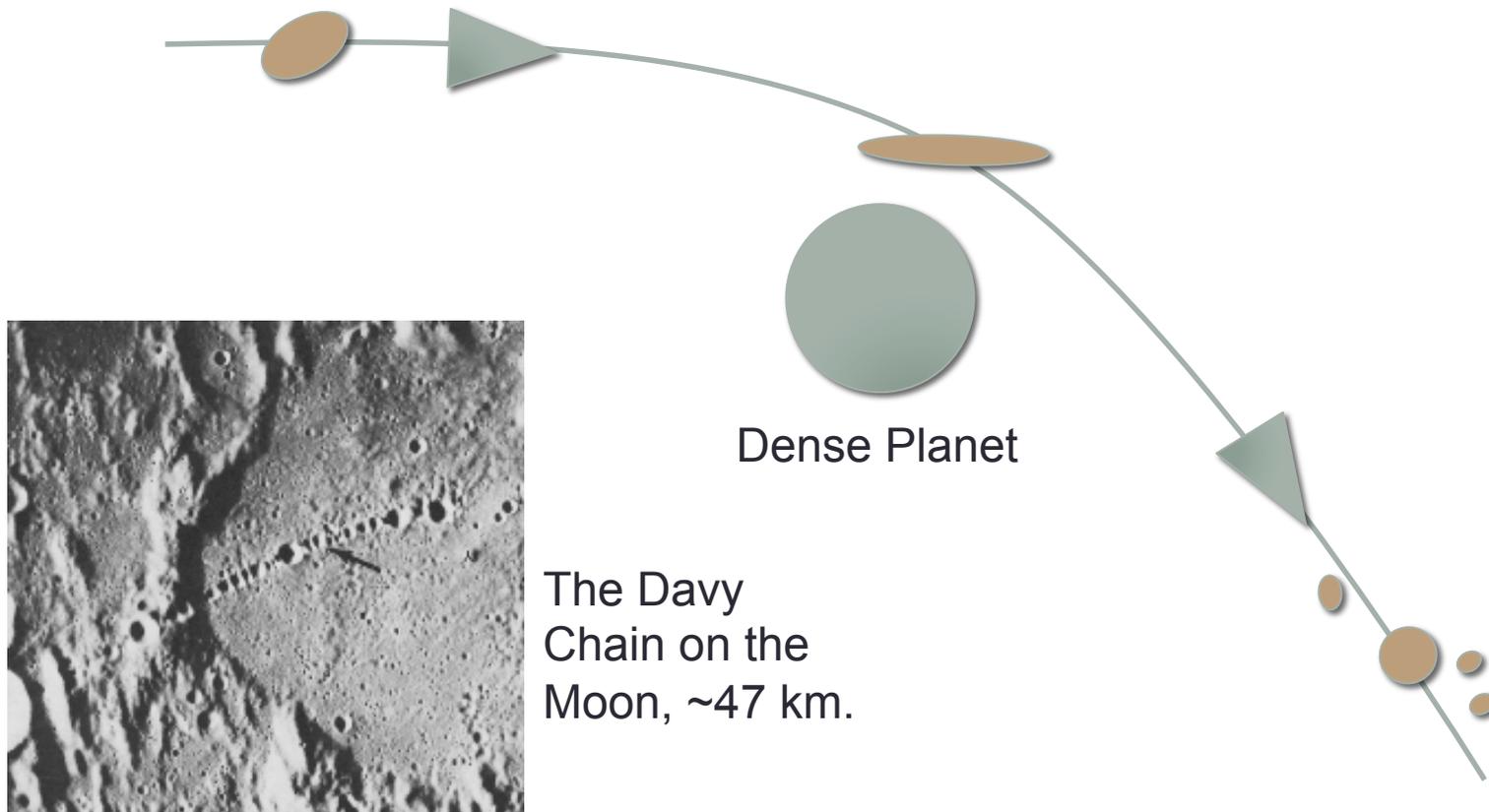
Itokawa: A Gravitational Aggregate



Courtesy: JAXA

Tidal Disruption of Asteroids

- If asteroids are fragile, they can be broken up like SL9.



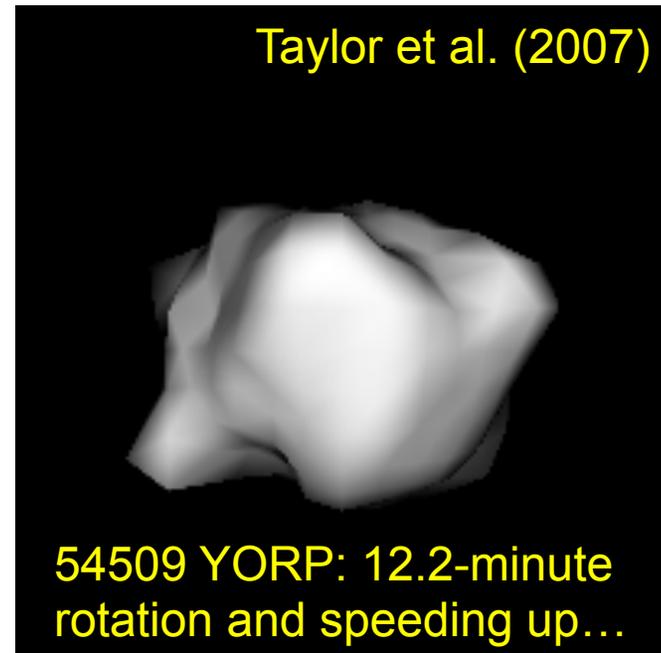
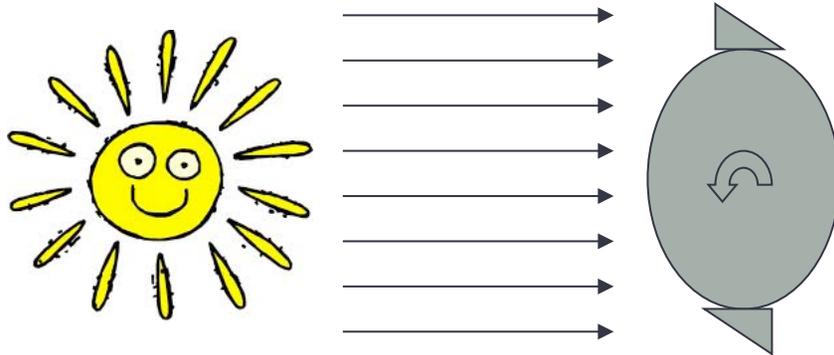
Binary Asteroids from Tidal Disruption



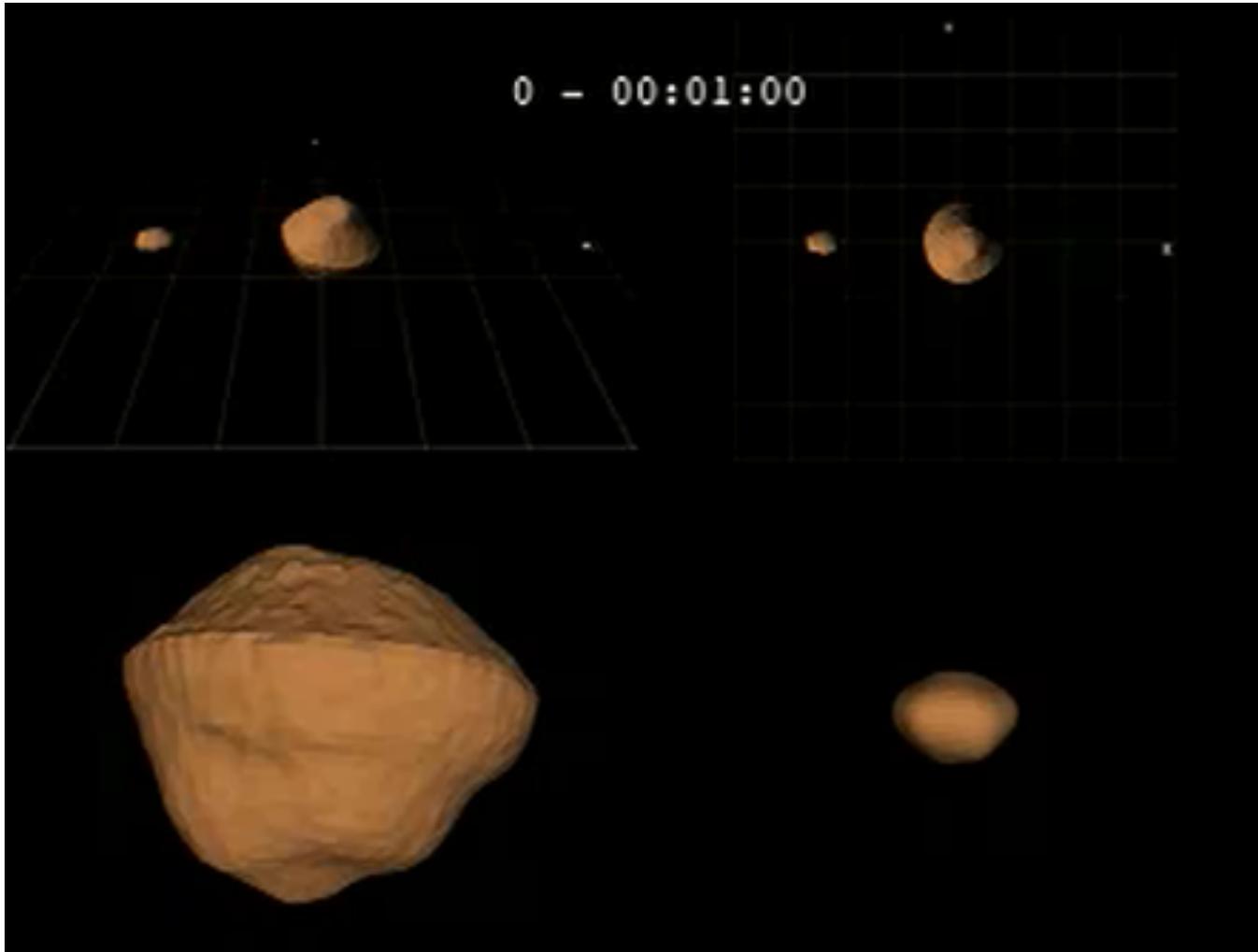
- Tidal disruption of NEAs makes ~1–2% binary population (Walsh & Richardson 2008).
 - Binaries are high-e, primaries elongated.
 - Subsequent encounters often disrupt binary system.
- Need a different mechanism to explain the 15% binary NEA population—YORP!

Spin-up by YORP

- Spin state change due to reflectance/re-emission of absorbed solar radiation.
- Depends on body size and distance from Sun.
- Spin-up timescale \sim Myr.

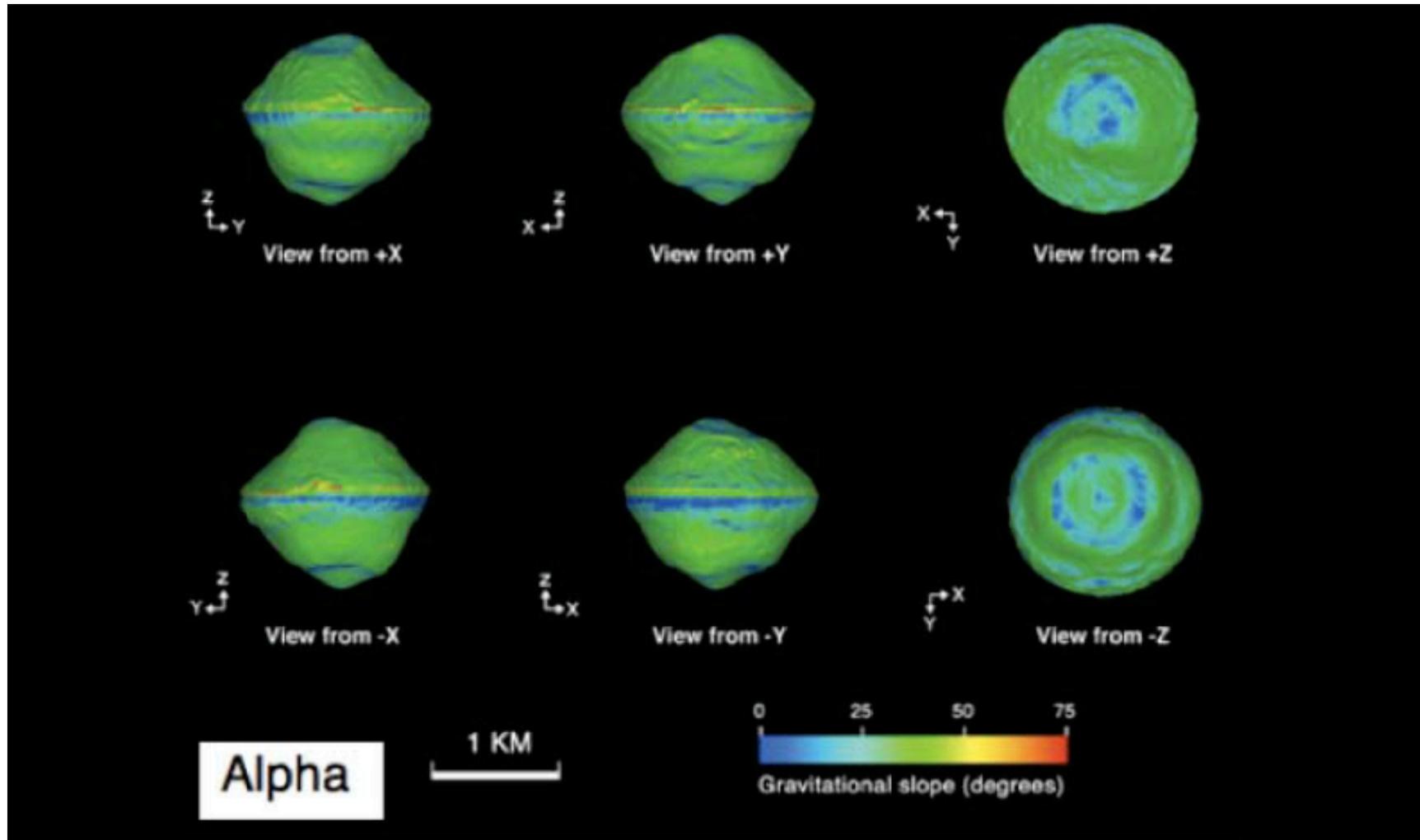


1999 KW₄: Made by YORP?



Ostro et al. (2005)

1999 KW₄: Made by YORP?

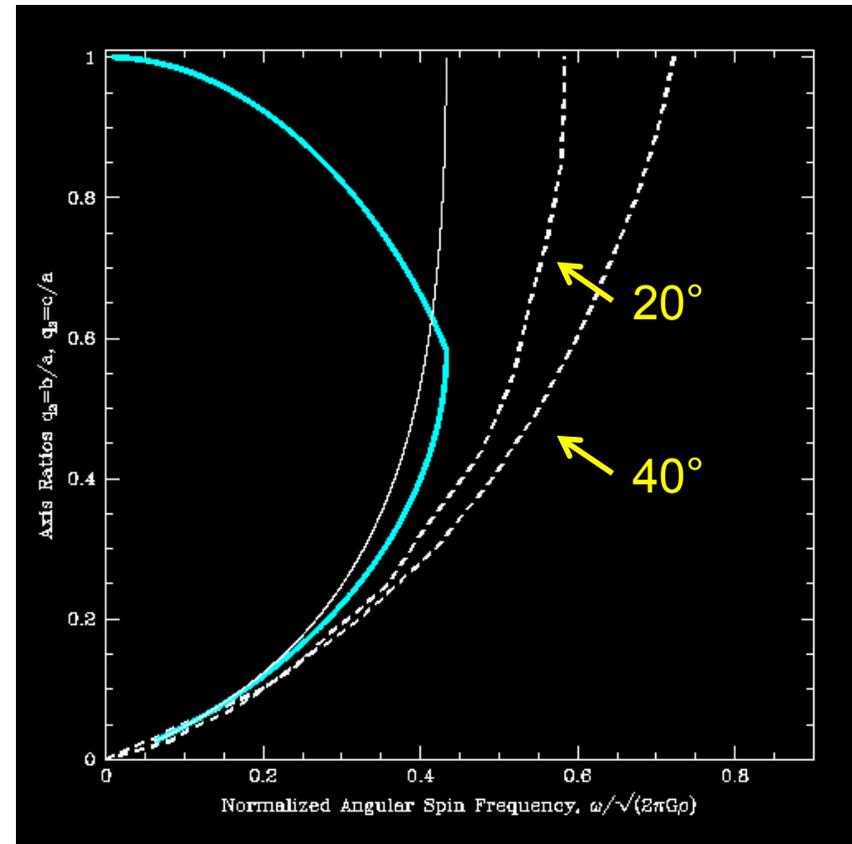


Simulating KW_4

- Start with arbitrary-shape rubble pile, with angle of friction determined by (spherical) particle size distribution.
 - Cases: fluid-like; 20° angle of friction (sand); 40° (typical rubble?).
- Largest body spun up periodically to mimic YORP effect, with pauses in between to allow system to equilibrate.
- Only gravity and collisions modeled; no cohesion.
- Energy loss parameterized by coefficients of restitution.
 - *Some* dissipation required to ensure secondary accretion.

Determining the Angle of Friction

- The angle of friction of a material can be inferred by the equilibrium shape it adopts under rapid spin.
- Fluids follow the Jacobi/Maclaurin curves exactly.
- Granular materials can occupy any region to the left of the limiting curves.



Simulating KW_4

(High angle of friction case)

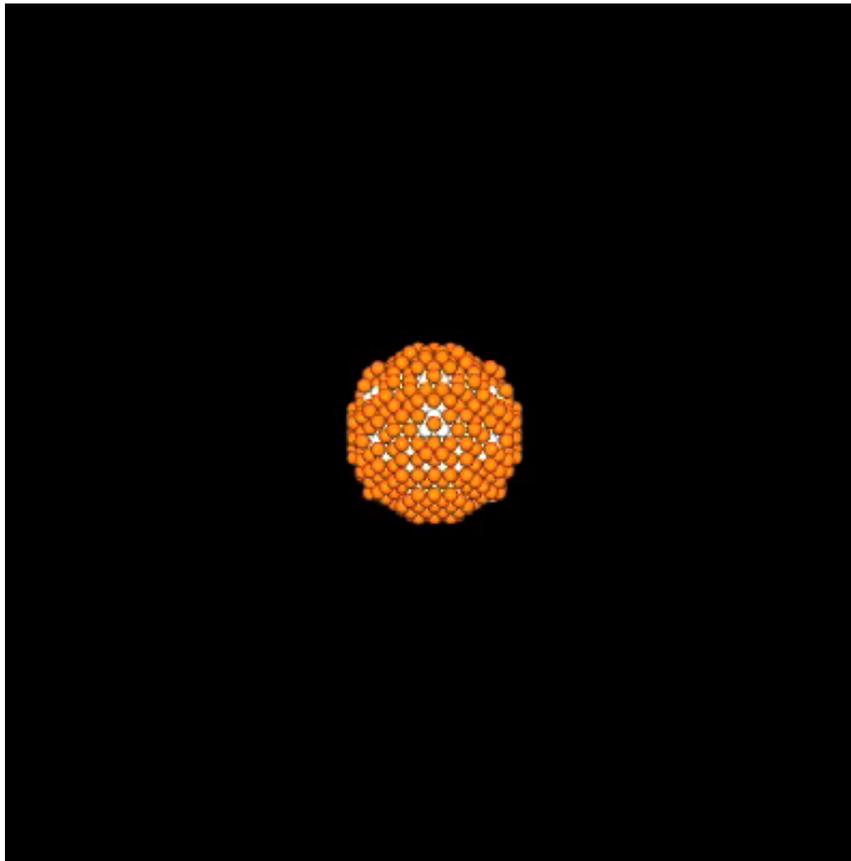
nature International weekly journal of science

LETTERS

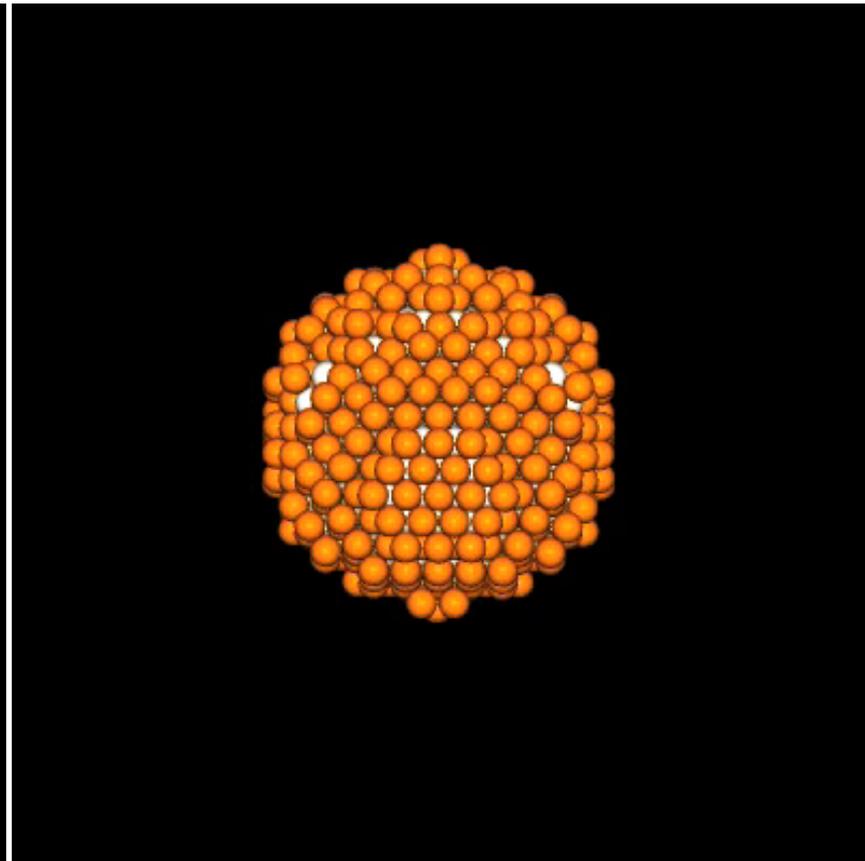
Vol 454 | 10 July 2008

Rotational breakup as the origin of small binary asteroids

Kevin J. Walsh^{1,2}, Derek C. Richardson² & Patrick Michel¹

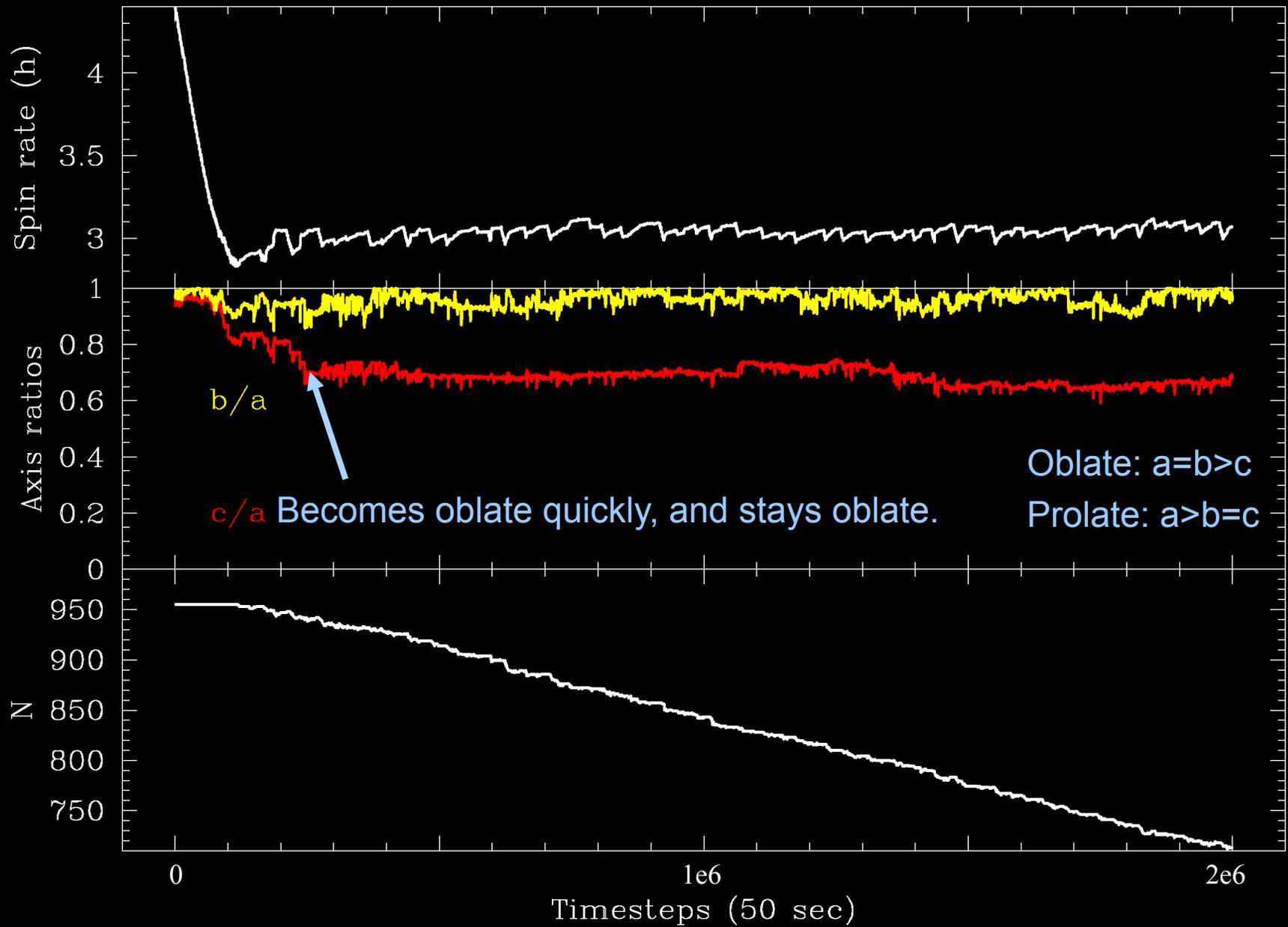


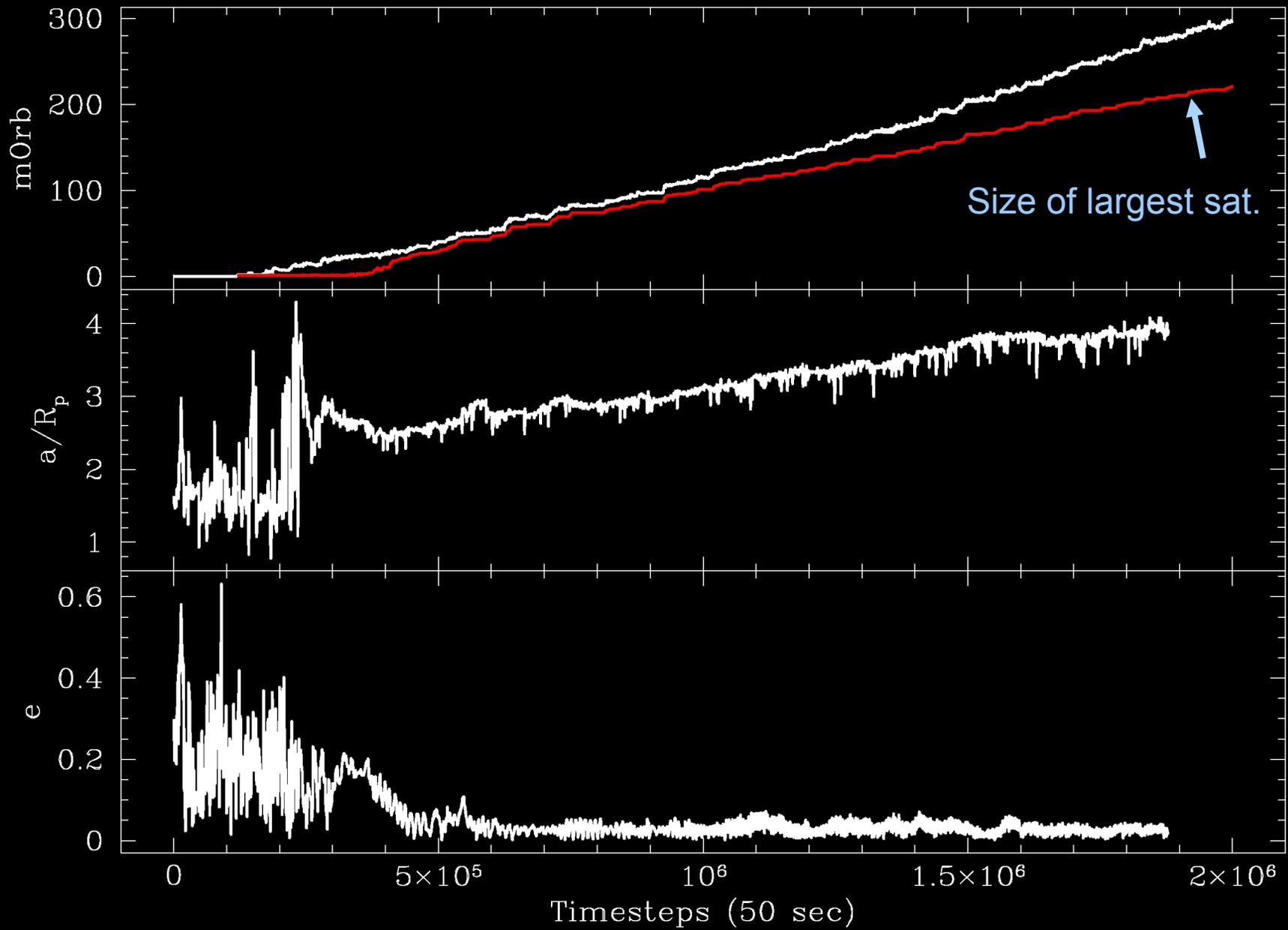
Top view



Side view

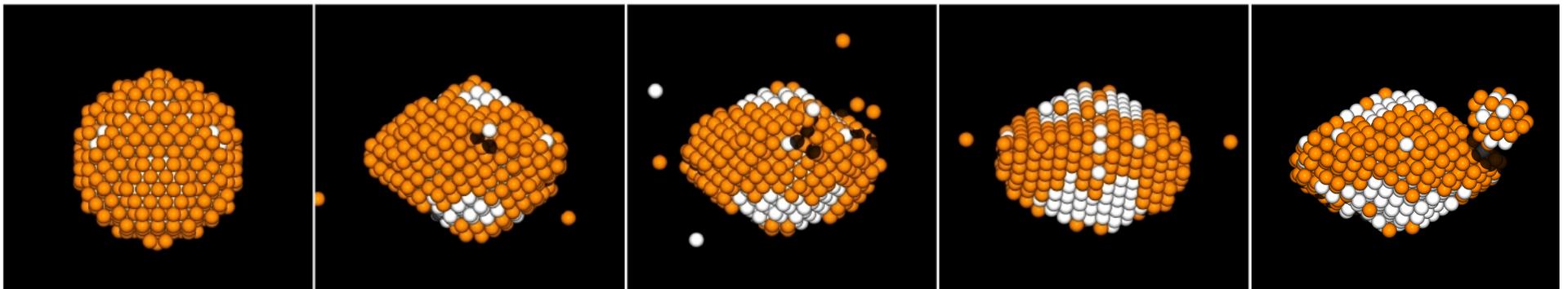
Initially Spherical Body





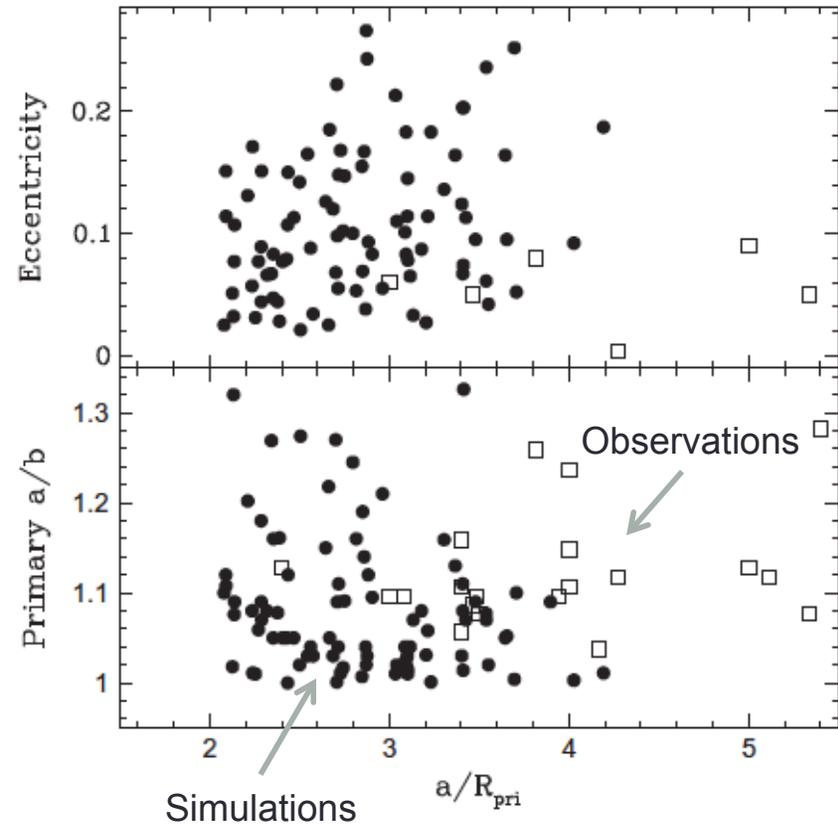
Simulating KW_4 (High angle of friction case)

- As body spins up, it bulges at equator (becomes oblate), mass moves down from the poles, and a satellite forms from material shed from ridge in equatorial plane.
- Satellite has low eccentricity and gradually moves away.
- Explains shape, fast rotation rate, and KW_4 satellite.



General Properties from Simulations

- YORP binaries enabled by:
 - High angle of friction (e.g., monodisperse spheres, or large rigid core).
 - Moderate dissipation.
- Resulting systems have:
 - Oblate primaries.
 - Low- e secondaries.
 - Moderate size ratios.



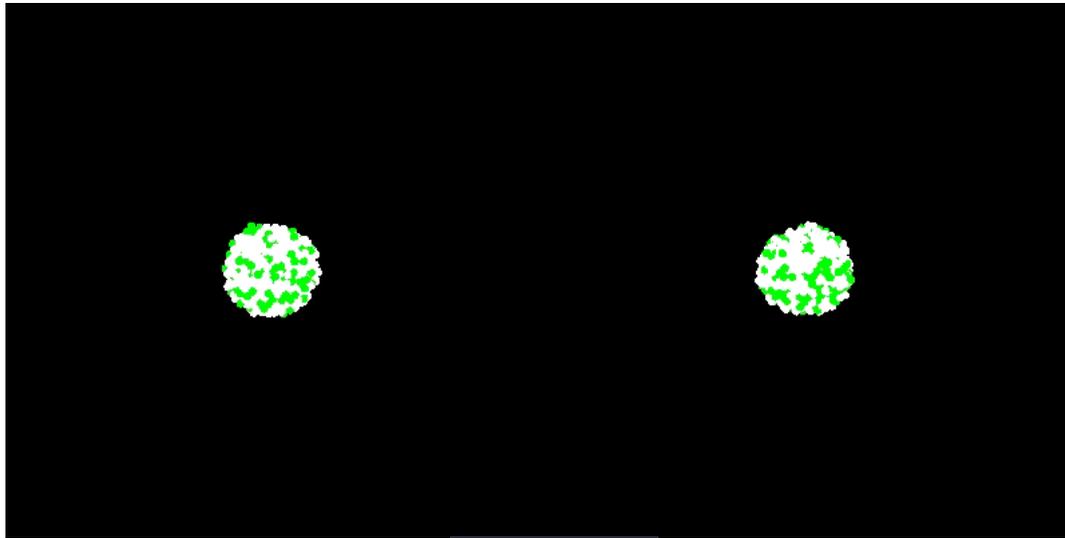
Walsh et al. (2012)

Core Model: Binary Formation



Rigid core (green) surrounded by smaller particles (white)

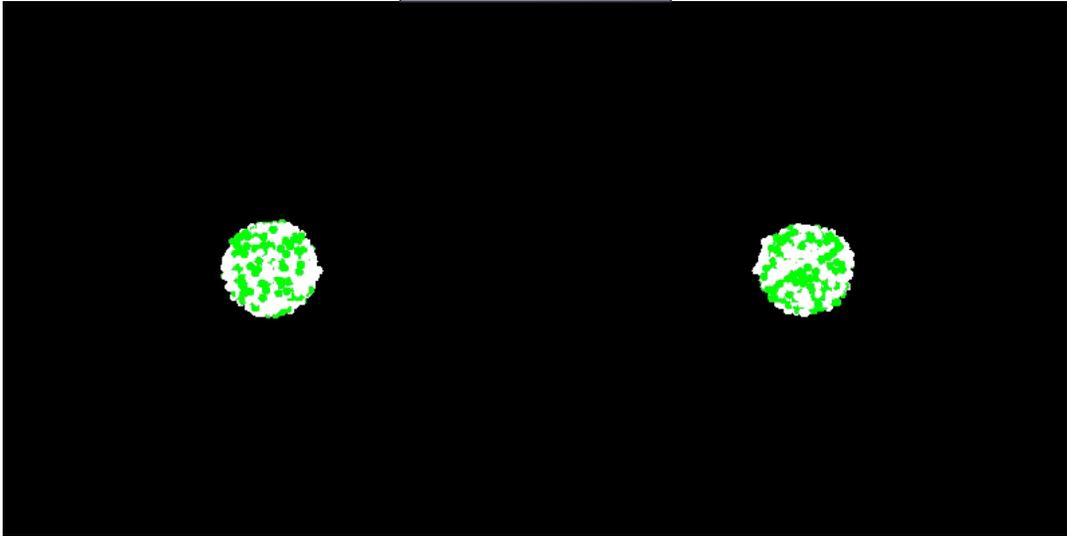
Marginal Binary Formation



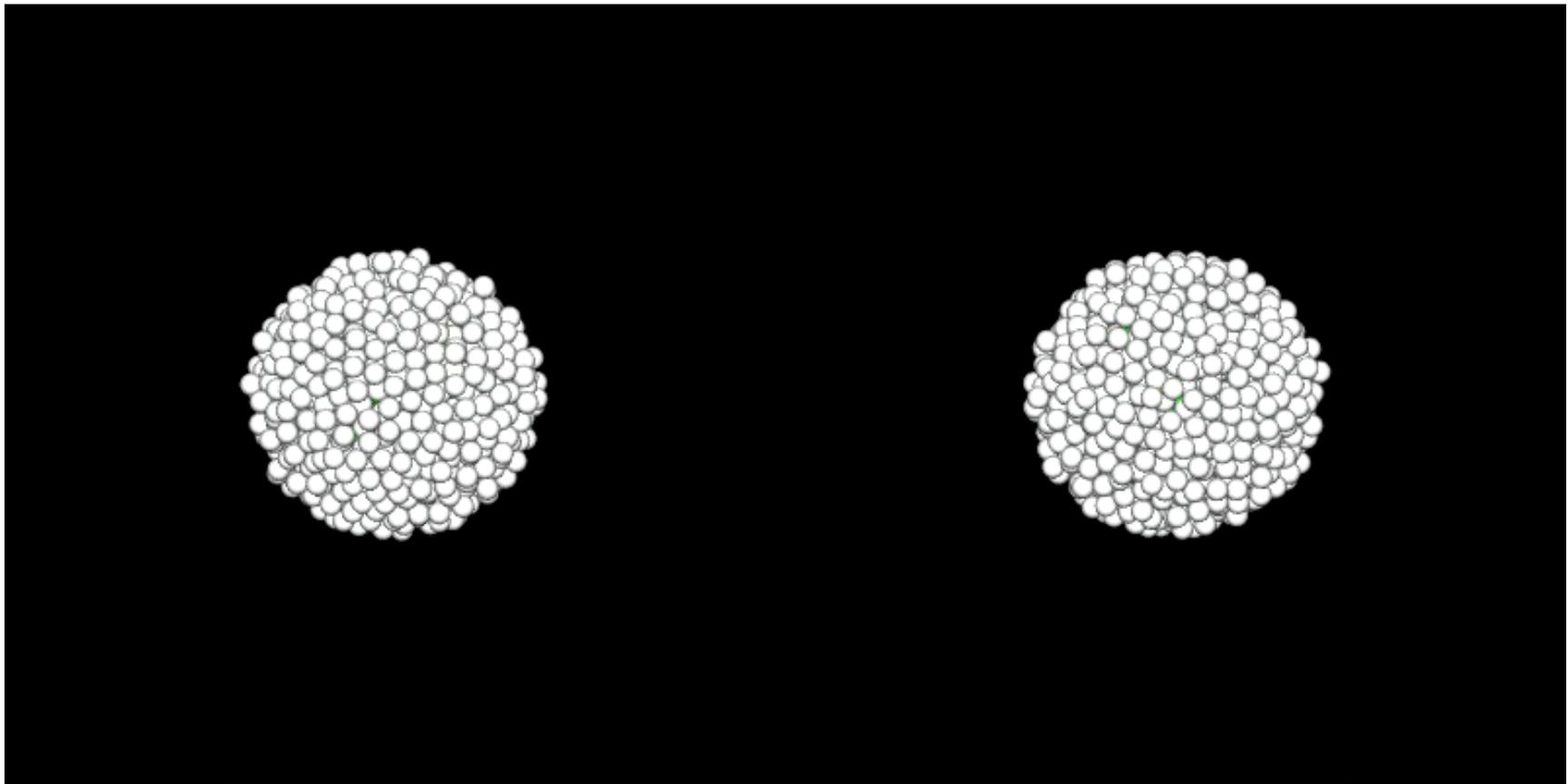
Binary

Two randomized cases
with friction angle $\sim 20^\circ$.

No binary



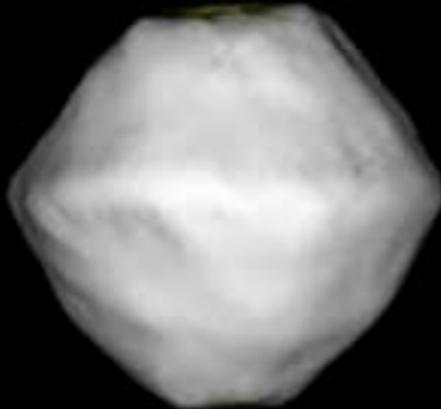
No Binary: Small Core of Larger Particles



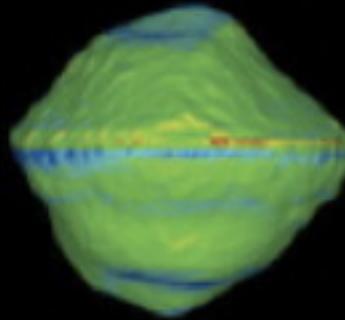
When the core is too small, the body becomes too elongated and binary formation is suppressed.

Prevalence of Top Shapes

500 m



Triple Asteroid 1994 CC
Brosovic et al. 2011

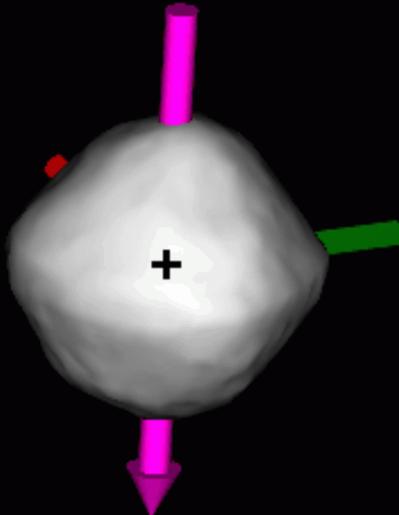


Binary Asteroid 1999 KW4
Ostro et al. 2005

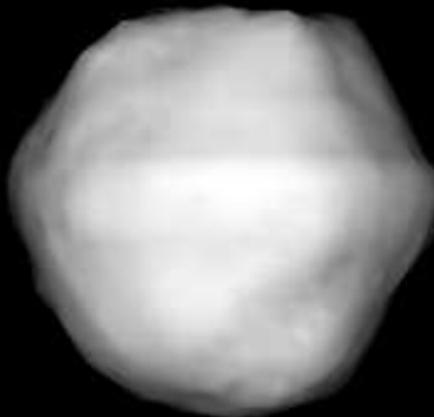


Triple Asteroid 1996 SN263
Becker et al. 2008

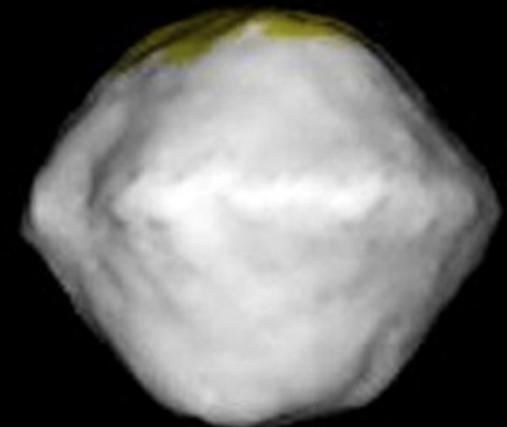
300 m



Single Asteroid RQ36
Howell et al. 2008, ACM

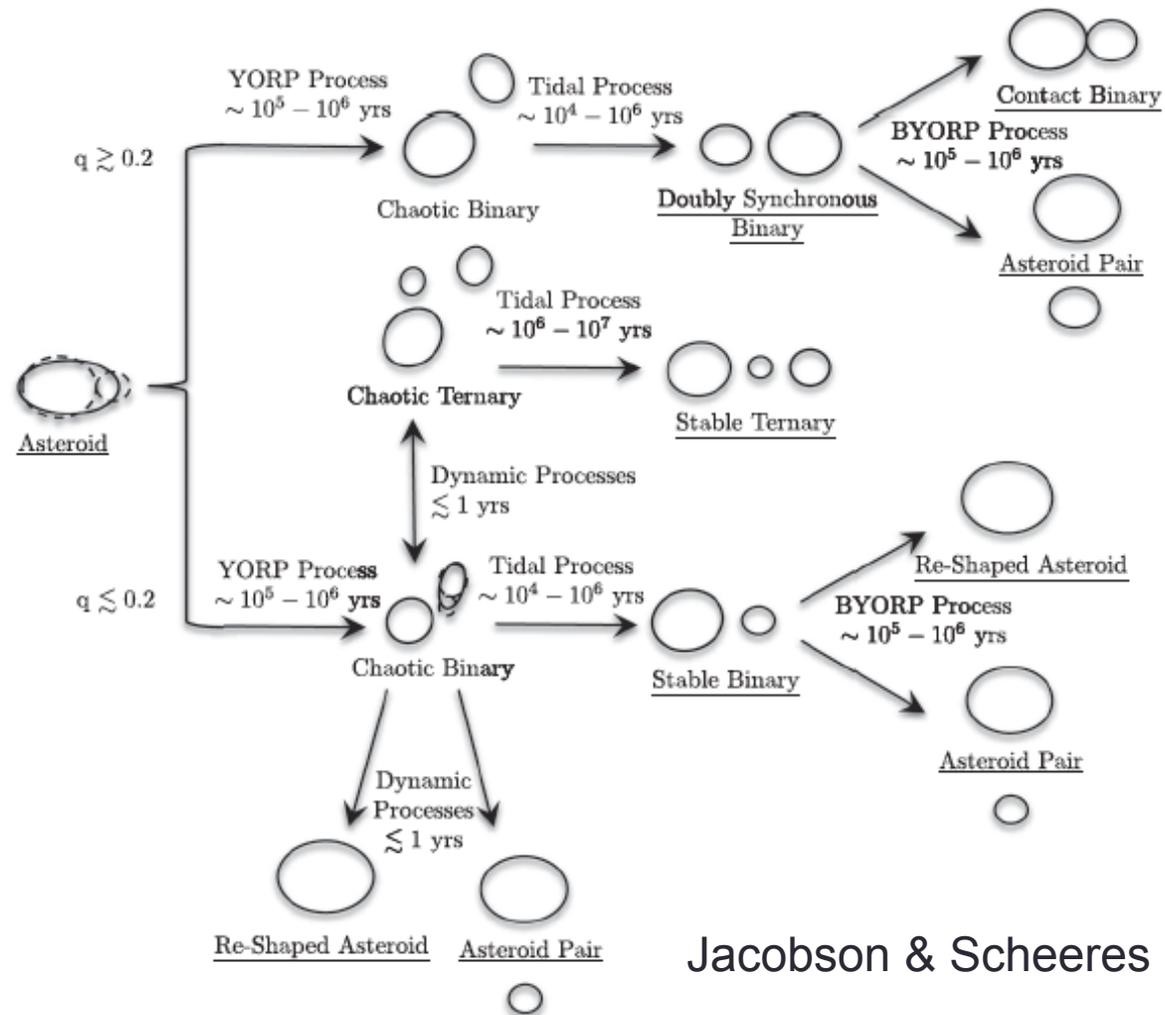


Binary Asteroid 2004 DC
Taylor et al. 2008, ACM



Single Asteroid 2008 EV5
Busch et al. 2011

Fission Model (Conceptual)



Jacobson & Scheeres (2011)

Two Different Models

- Walsh et al.: binary via mass shedding from primary.
 - Requires **high angle of friction** (moderate reshaping resistance).
 - Secondary accretes in orbit; primary shape & ridge from shedding.
 - Fresh material exposed at primary poles.
- Jacobson & Scheeres: binary via fission from primary.
 - Requires **fluid-like body** (no resistance/low shear strength)—or contact binary—followed by dynamical evolution of components.
 - Primary shape/equatorial ridge formed after secondary breakup.
- The two models predict different internal structures.
 - Walsh et al.: **moderate shear strength**, e.g., crystallization, rigid core, and/or irregular blocks; porous material to reaccrete?
 - Jacobson & Scheeres: **near-zero shear strength**, e.g., free-flowing material; shape adopts global minimum energy configuration.*

**Inconsistent with present KW_4 shape—need friction (Cf. Holsapple).*

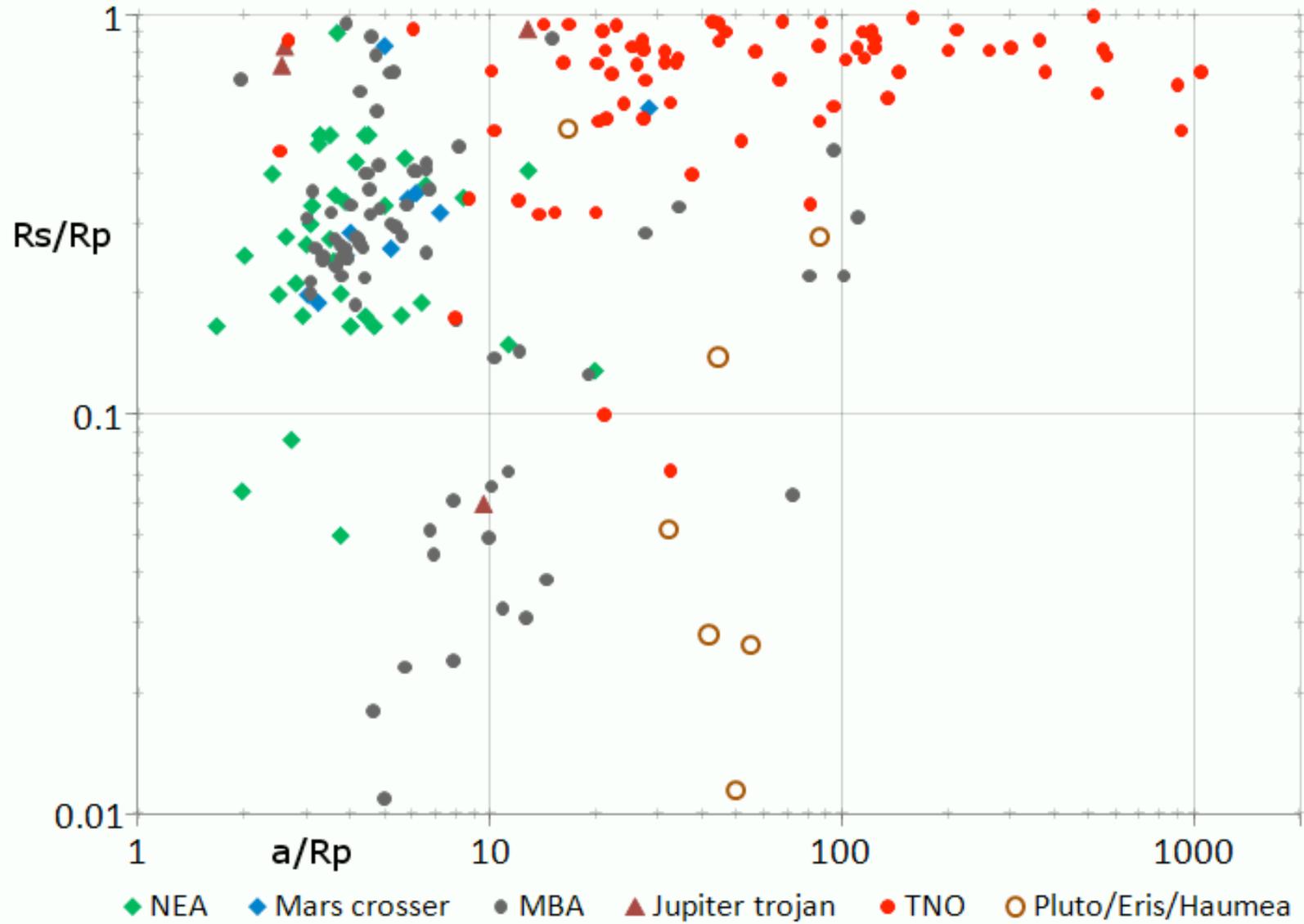
Conclusions & Future Work

- Numerical simulations of SSSB binary formation show good match to Main Belt and NEA binaries via impacts and rotational disruption.
- Need to preserve shape & spin for impact simulations.
- Is YORP torque self-reinforcing or self-defeating (how does shape change/mass loss after torque)? Is it a random walk (so it takes much longer to evolve)?
- New SSDEM codes needed to better model rubble pile contact physics (landslides instead of individual particle loss?), and investigate effect of weak cohesion.
- Marco Polo-R mission to FG₃ will distinguish between binary formation models.

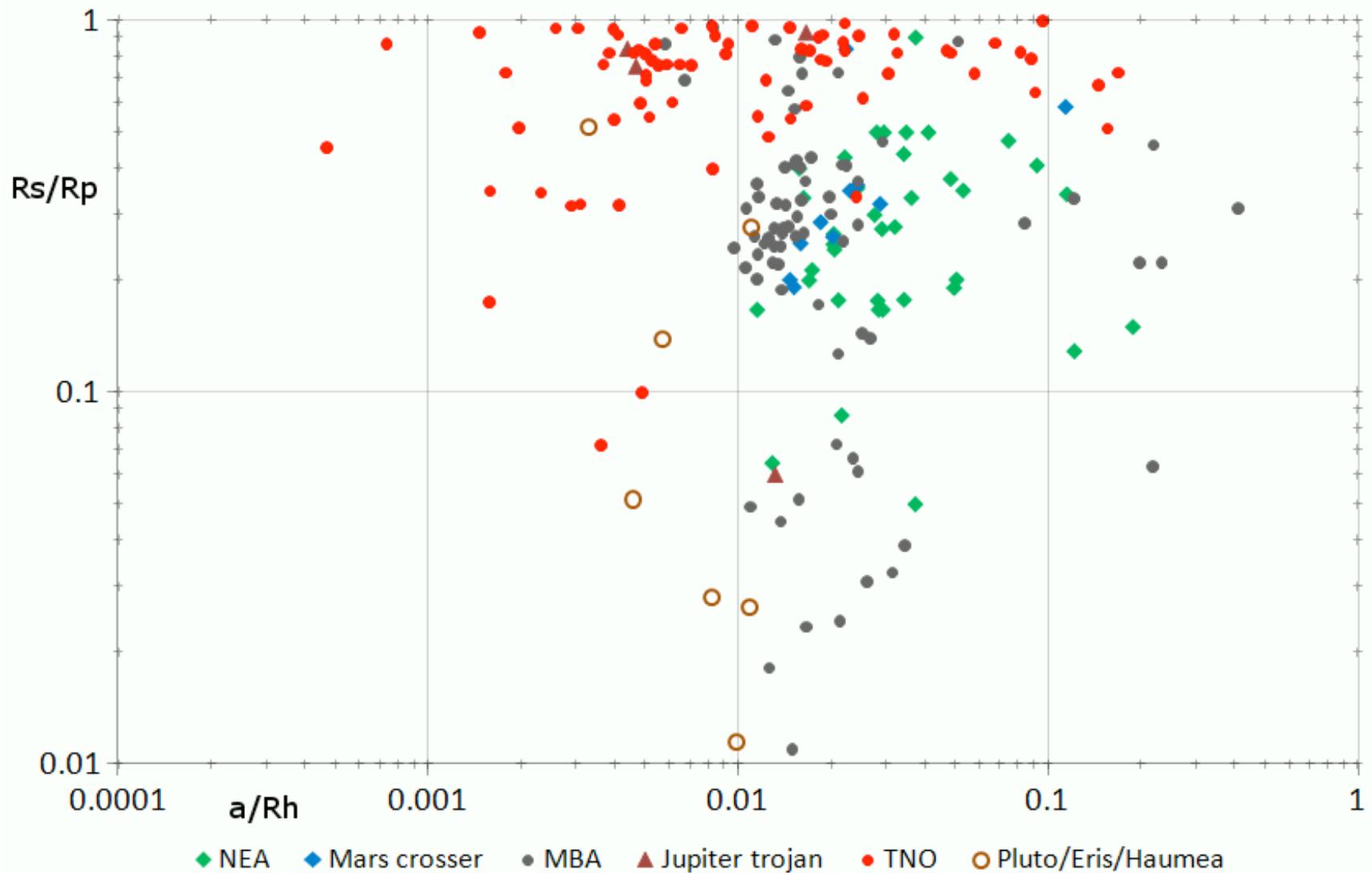


EXTRA SLIDES

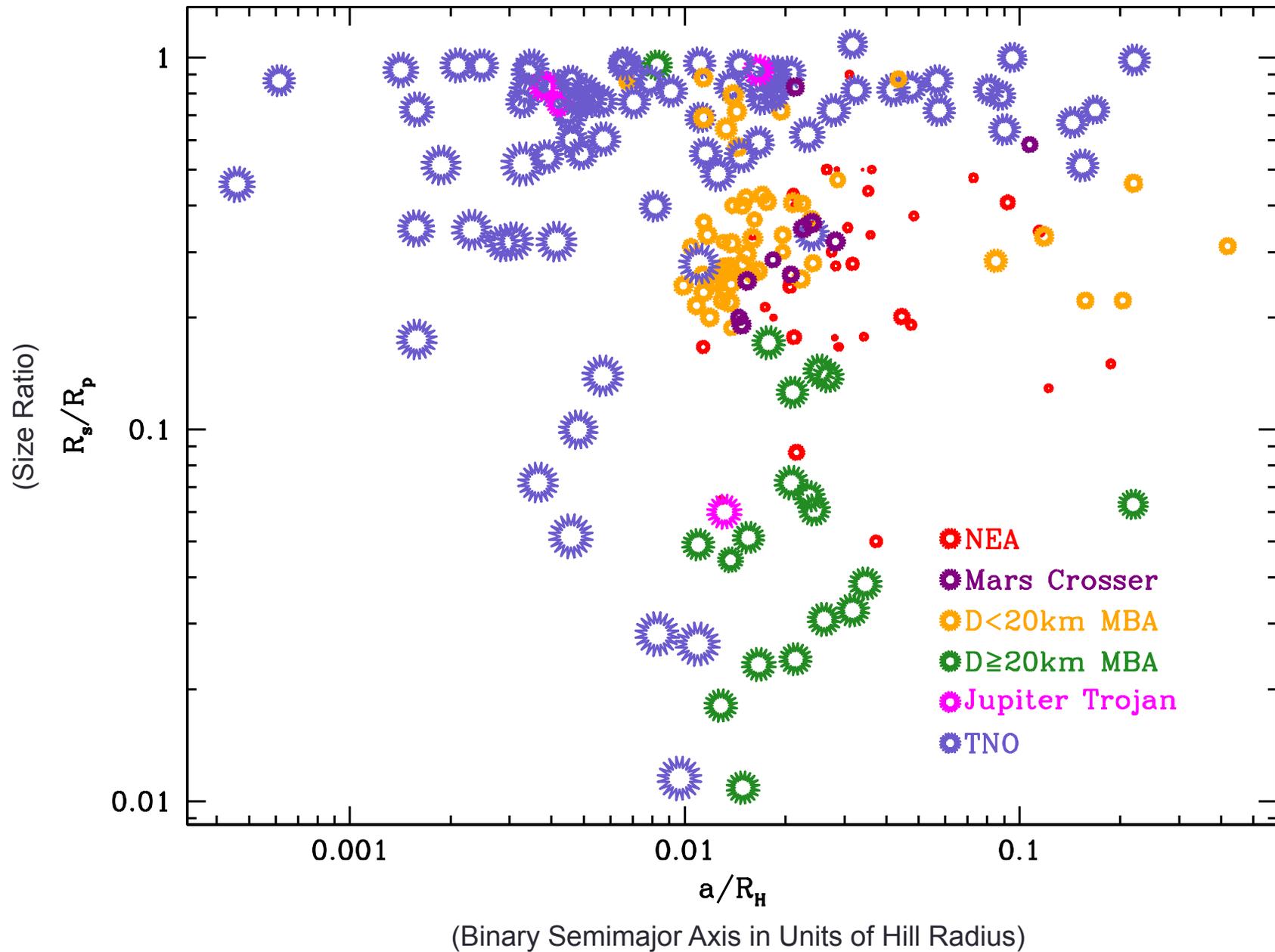
Asteroid/TNO companions: size ratio vs. separation



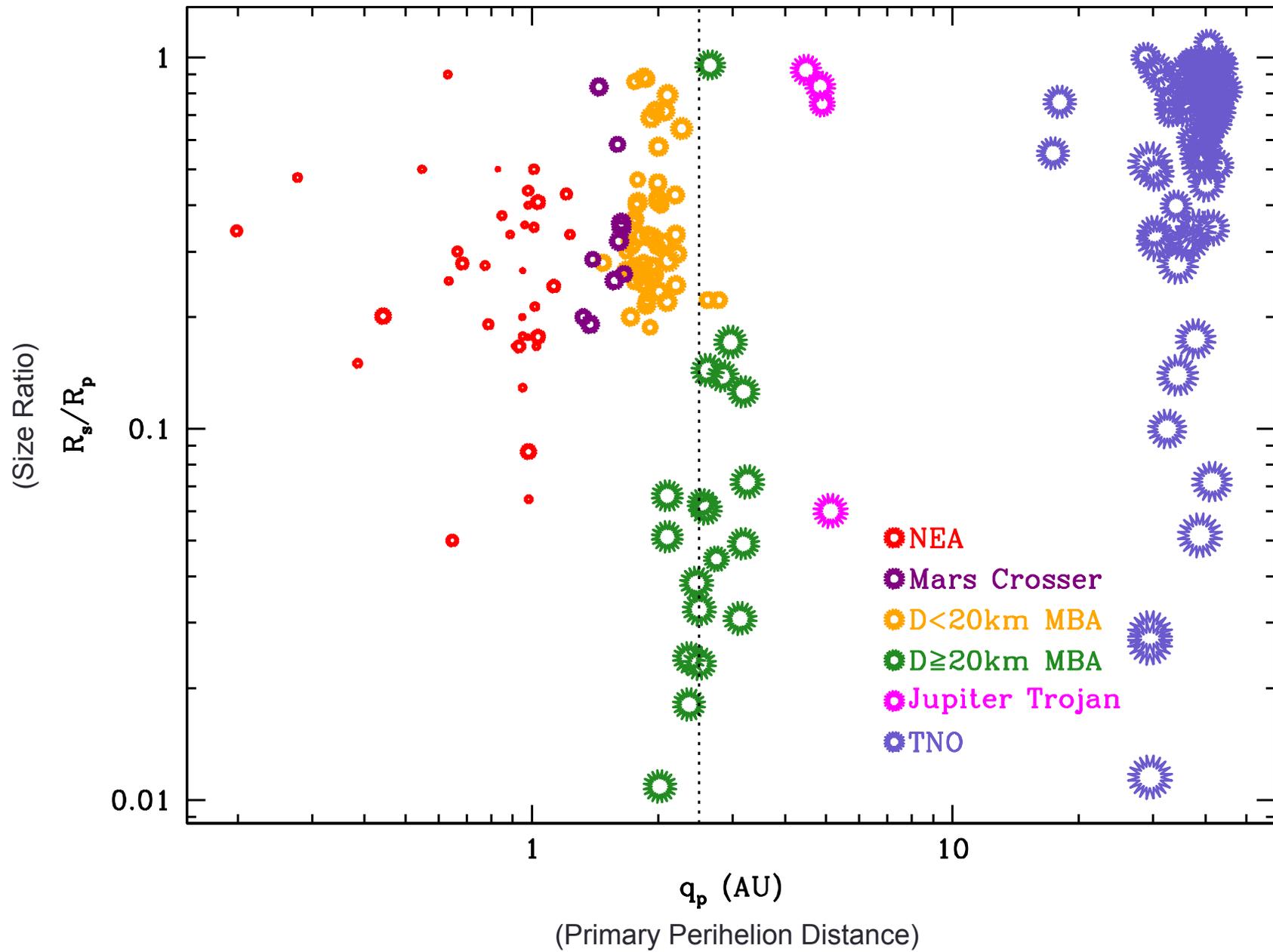
Asteroid/TNO companions: size ratio vs. separation relative to Hill radius



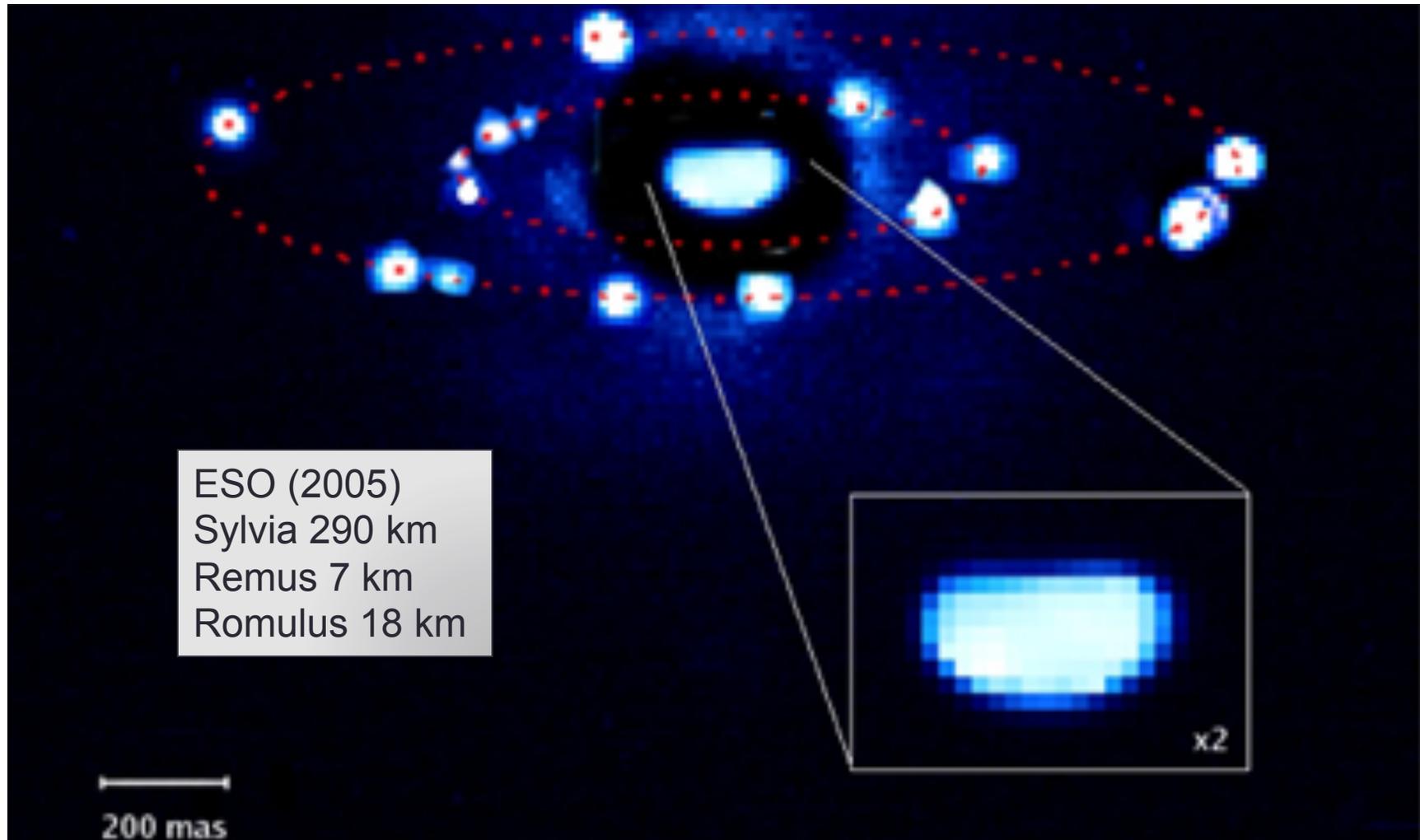
Separation in Hill Radii vs. Size Ratio



Perihelion Distance vs. Size Ratio

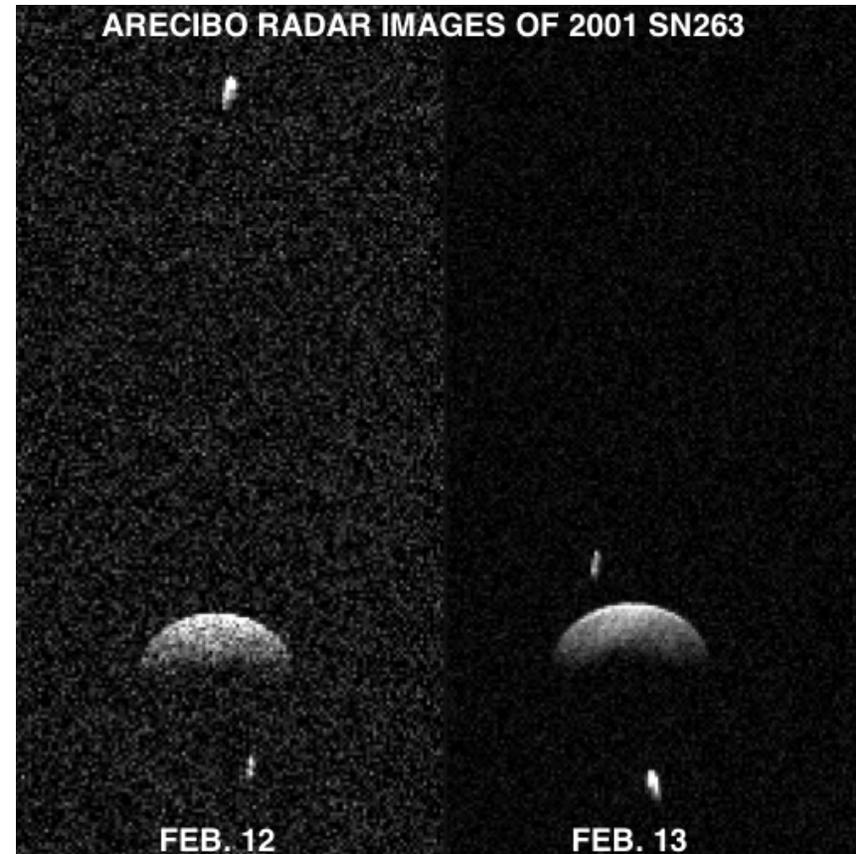


First Triple Asteroid: 87 Sylvia



Recent Triple Asteroid

- 2001 SN₂₆₃.
- Companions found Feb. 12/13, 2008.
- 2 km primary.
- 75 m resolution.

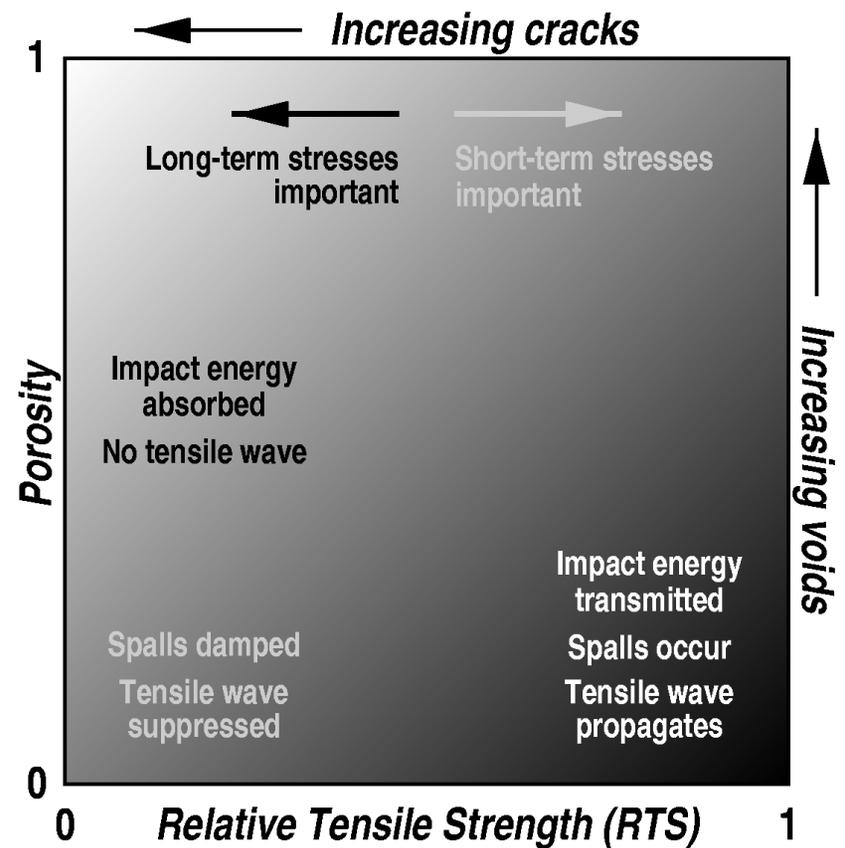
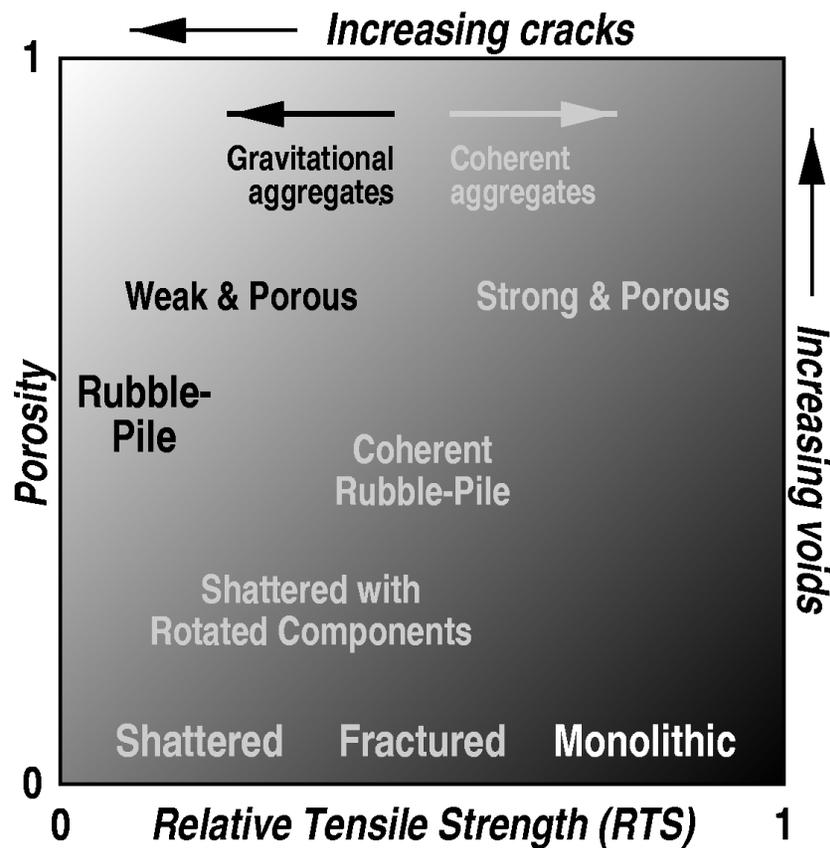


Comet 8P/Tuttle: Contact Binary?



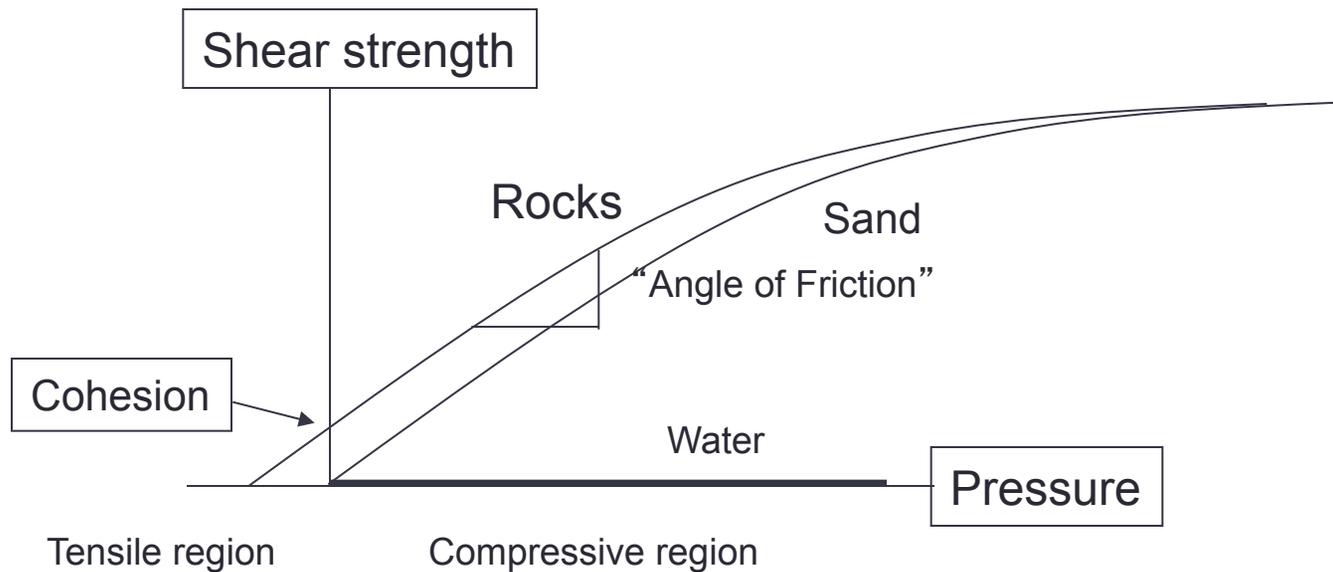
- Arecibo Jan. 4, 2008.
- Spheres 3–4 km.
- Resolution 300 m.
- Rotation 7.7 h.

Gravitational Aggregates



Some Important Concepts About Strength

- The Mohr-Coulomb (or Drucker-Prager) model:



Simulating Gravity and Collisions

- PKDGRAV: “Parallel k -D tree GRAVity code”
 - Combine parallelism and tree code to compute forces rapidly.
- Started as pure cosmology code written at U Washington.
- PKDGRAV solves the equations of motion for gravity (point masses):

$$\ddot{\mathbf{r}}_i = - \sum_{j \neq i} \frac{Gm_j (\mathbf{r}_i - \mathbf{r}_j)}{|\mathbf{r}_i - \mathbf{r}_j|^3}$$

m = mass
 \mathbf{r} = vector position

- Introduce collision constraint (requires collision search):

Separation $\rightarrow |\mathbf{r}_i - \mathbf{r}_j| = s_i + s_j \leftarrow$ Sum of radii

SSDEM Equations

Schwartz et al. 2012,
Granular Matter, 14, 363.

Force

Restoring force

Plastic friction forces

$$\vec{F}_p = -k_n x \hat{n} + C_n \cdot \vec{u}_n + \min\{\mu_s |\vec{F}_N| \hat{S}; k_t \vec{S} + C_t |\vec{u}_t| \hat{t}\}.$$

Tangential friction torque

Static friction force

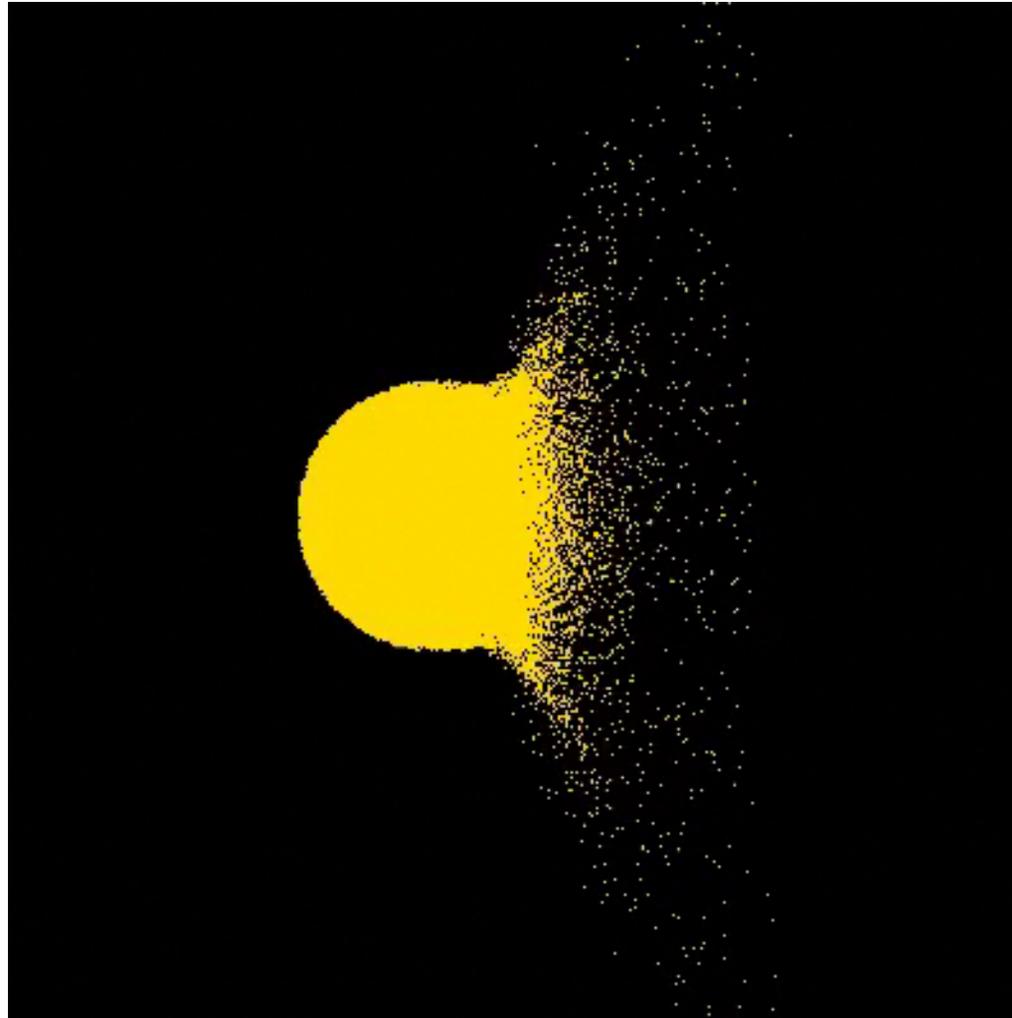
Rolling friction

Twisting friction

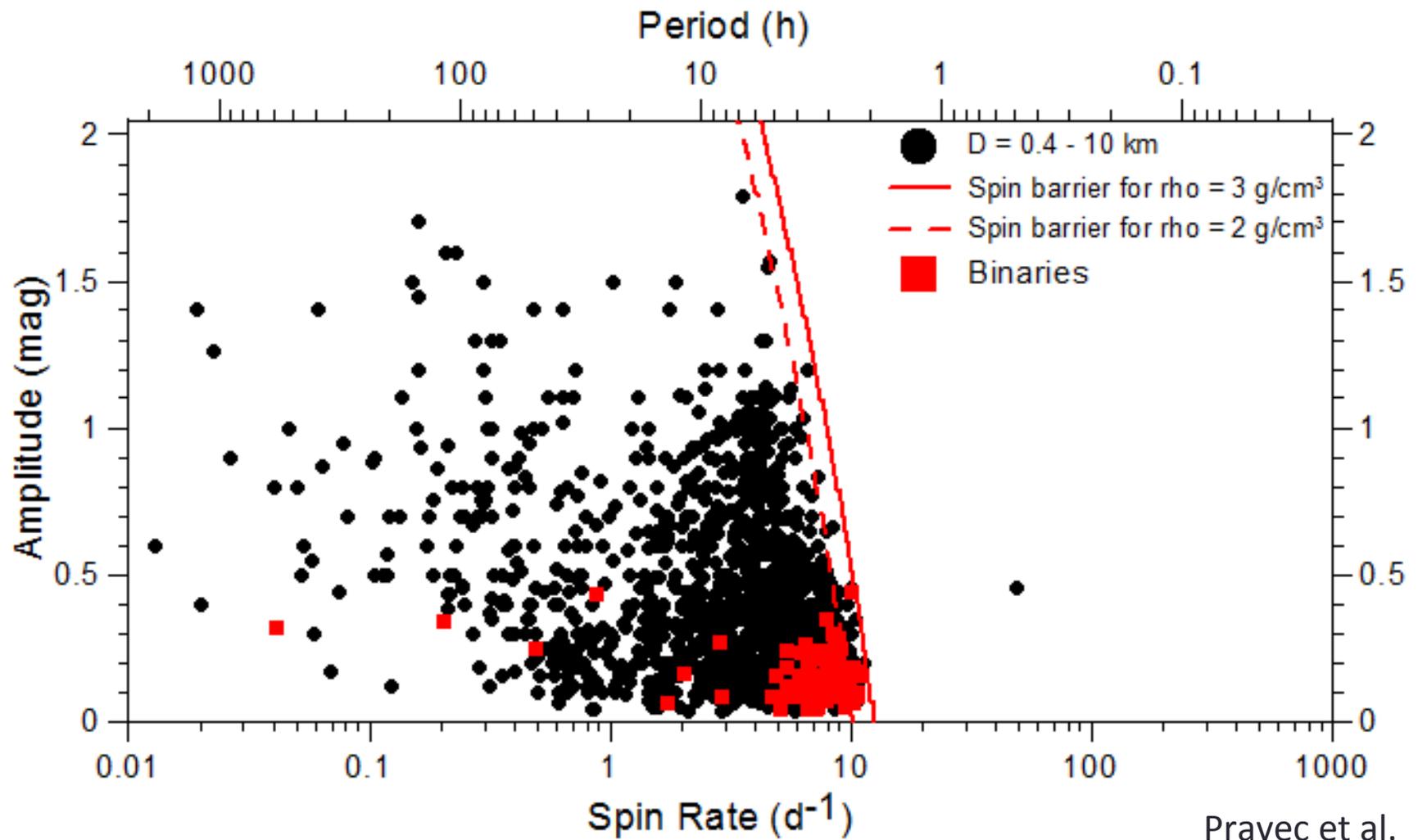
$$\vec{M}_p = -l_1 \left[\min\{\mu_s |\vec{F}_N| \hat{S}; k_t \vec{S} + C_t |\vec{u}_t| \hat{t}\} + \mu_r \frac{(\vec{F}_N \times \vec{v}_{rot})}{|\vec{v}_{rot}|} \right] \times \hat{n} - \mu_t \frac{r_c [(\vec{\omega}_n - \vec{\omega}_p) \cdot \vec{F}_N]}{|(\vec{\omega}_n - \vec{\omega}_p) \cdot \hat{n}|}.$$

Torque

EEB Example: Flora Impact



Spin Rate vs. Lightcurve Amplitude (Shape)

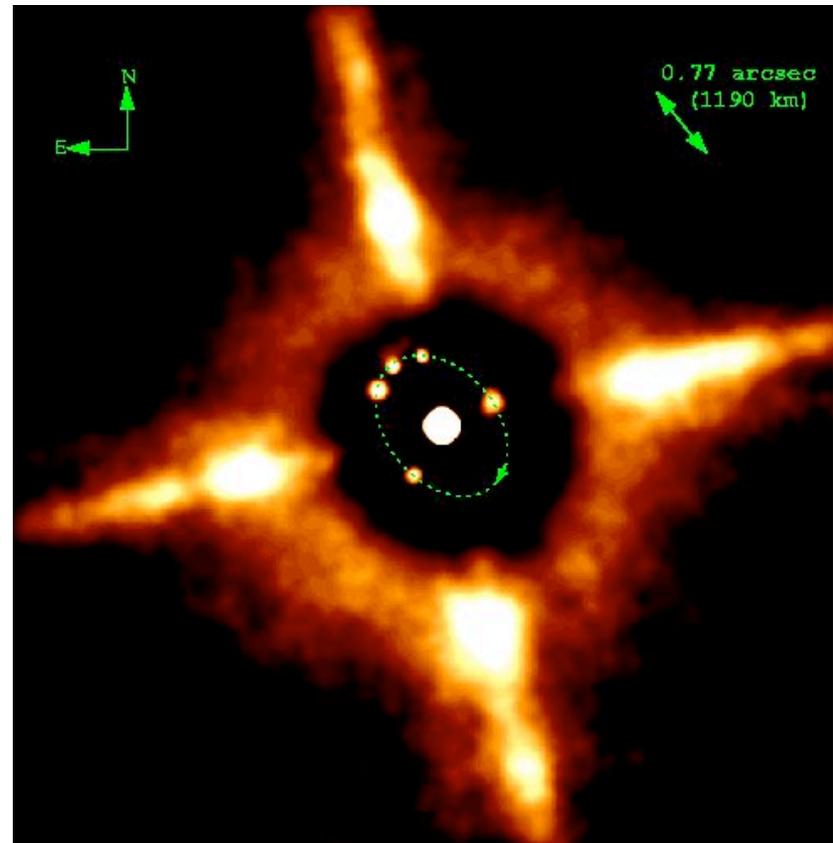


Low Bulk Densities Imply Porosity

253 Mathilde (1.3 g/cc)

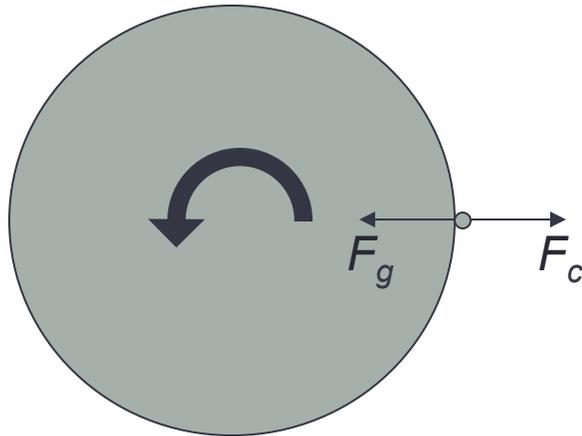


45 Eugenia (1.1 g/cc)



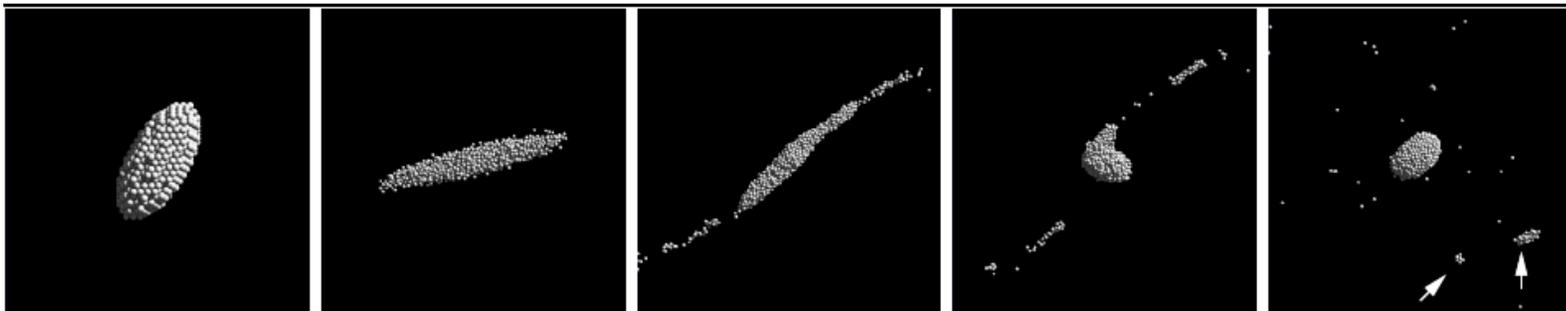
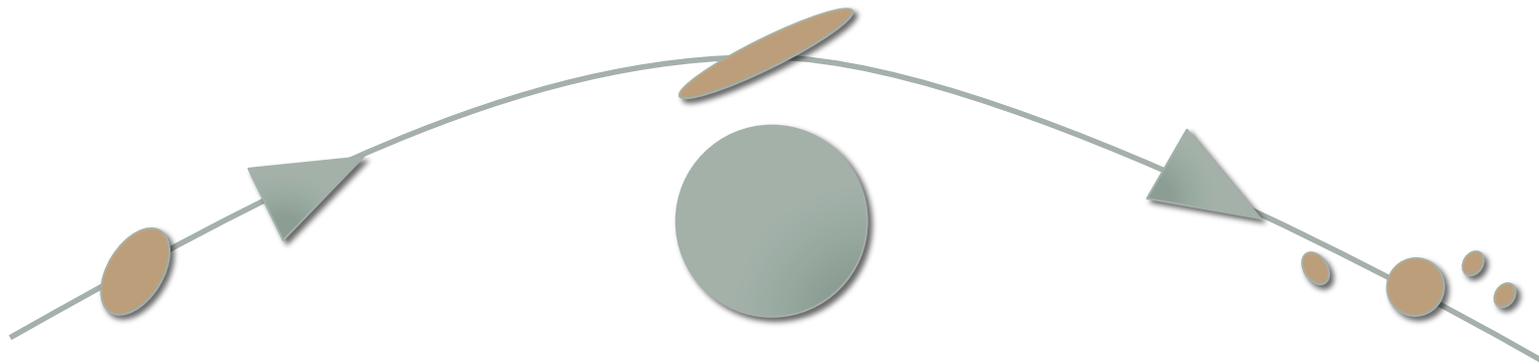
Rotational Disruption

- Centrifugal force > gravitational force.



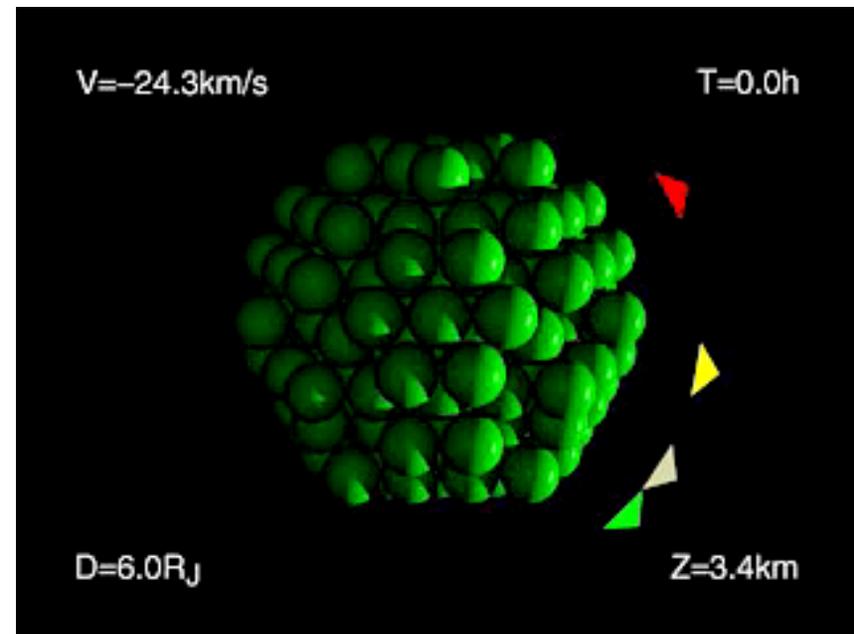
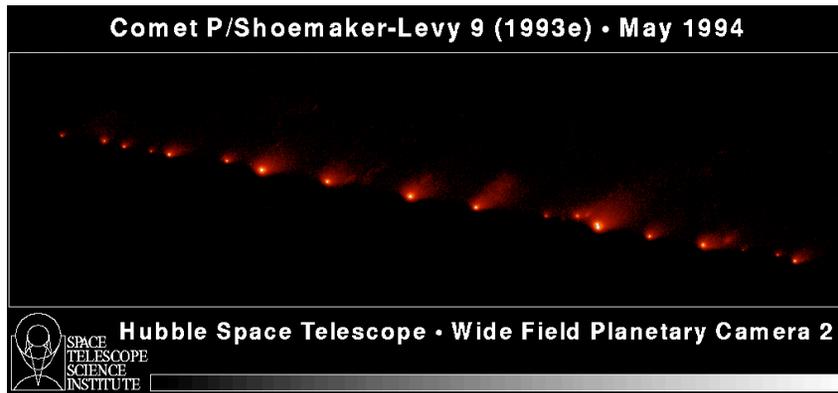
$$\frac{P_{\min}}{2.2 \text{ h}} \approx \sqrt{\frac{2.2 \text{ g/cc}}{\rho}}$$

Tidal Disruption



Example: SL9 Breakup at Jupiter

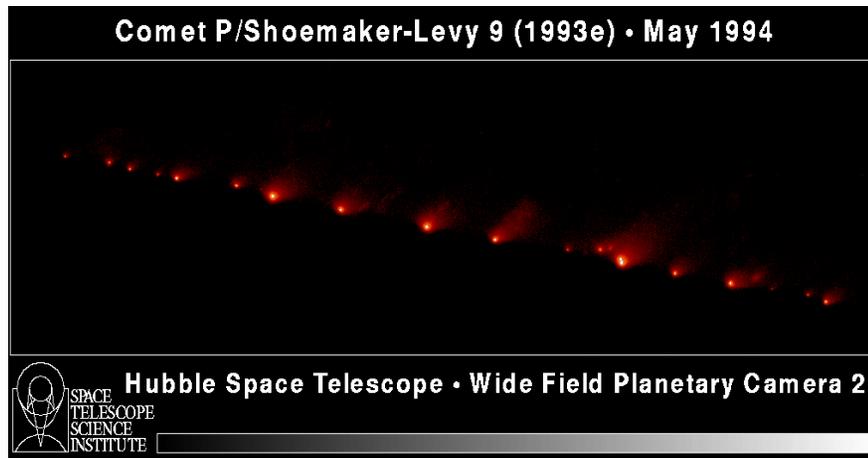
- Simplest explanation: Jupiter tides pulled comet into many pieces, which then reaccumulated.
- Implies weak structure.



Encounter in comet frame of reference.

Crater Chains (Catenae)

- Historical evidence of tidal disruption.



Comet breakups like D/SL9 can make crater chains on big moons.

Asteroid breakups may explain a few catenae seen on our Moon.

Davy Chain, ~47 km

